Sport Terminology

Terminologie du sport

As of WED 21 OCT 2026

Term	Definition
3x3 Basketball game	A team consists of four players, three on the court, and one substitute. The game is played on a basketball half court, on one basket, in one period of ten minutes playing time. The FIBA Official 3x3 Basketball rules are valid. The team first scoring 21 points (or more), or leading the game after the regular playing time, is the winner. If the score is tied at the end of playing time, the first team to score two points in overtime wins the game
Disqualifying foul	Any flagrantly unsportsmanlike infraction.
Double foul	Two opposing players commit fouls against each other at approximately the same time.
Free throw	An opportunity given to a player to score one point, uncontested, from a position behind the free throw line.
Game lost by default	A team shall lose by default if it leaves the court before the end of the game, or if all the players on the team are injured and/or disqualified. In case of a default situation, the winning team may choose to keep its score or have the game forfeited, whilst the defaulting team's score is set to 0 in all cases. In all cases, existing statistics remain. On a case by case basis, team and player statistics could be removed from the Statistics Leaders outputs.
Game lost by forfeit	A team shall lose the game by forfeit if at the scheduled starting time, the team is not present, or is not able to field three players. The game is awarded to the opponents and score shall be recorded as w-0(f).
Game officials	The game shall be managed by two referees, three table officials and a sports supervisor.
Jersey number	Player jerseys must be numbered. The jersey numbers 0, 00 and 1 to 99 are allowed (sort 00, 0, 1, 2, … 99). Numbers 01, 02, etc. are not used.
Minutes played	Sum of the time the player is on the court.
One-pointer	A goal scored from any position inside the arc (within 6.75 metre line) is awarded one point.
Overtime	Extra period after the score is tied at the end of regular playing time. The first team to score two points in overtime wins the game.
Points scored on average	Average number of points scored by a team per game. It is defined as the sum of all points scored by a team in all games divided by the number of games played. If a team forfeits a game, that game is counted in the calculation of their points average. For a team winning by forfeit, the forfeited game is not included in this calculation. Play-in games are not considered for this calculation. For the calculation, never more than 21 points in each single game are considered, irrespectively if a game score is above 21 points.
Referee	The court official (see game officials).
Scorer	The official responsible for filling in the score sheet before and during the game.
Shot clock operator	Operator of the 12 second shot clock.
Shot clock rule	When a player gains control of a live ball on the court, a shot for goal must be attempted by his team within 12 seconds. Infraction of this article is a violation
Sports Supervisor	The official supervising the proper run-down of the game in cooperation with all game officials.

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Statistician(s)	The official responsible for recording all statistics during the game.
Substitutions of player	A change of players on the playing court.
Team fouls penalty rule	When the players of a team have committed seven fouls, the seventh, eighth and ninth fouls shall be penalised by two free throws for the opposing team. The tenth and any subsequent fouls shall be penalised by two free throws, plus ball possession for the opposing team. These penalties shall not be applied for offensive fouls.
Technical foul	A deliberate, or repeated, non-cooperation or non-compliance with the spirit and intent of the rules. Technical fouls will always be penalised by one free throw.
Three second rule	While their team is in control of the ball, a player shall not remain for more than three consecutive seconds in the restricted area.
Timekeeper	Operator of the game clock.
Time-out	A 30 second interruption of the game requested by a player or substitute to the referees. Each team is granted one time-out per game.
TV time-out	TV time-outs are 30 second interruptions of the game automatically granted at the first dead ball after the game clock shows 6:59 and 3:59 respectively.
Two-pointer	A goal scored behind the arc (beyond the 6.75 metres line) is awarded two points.
Unsportsmanlike foul	A contact foul with an excessive hard or dangerous contact. Unsportsmanlike fouls will count as two fouls for the team. The first unsportsmanlike foul of a player will be penalised with two free throws and no ball possession. The second unsportsmanlike foul of a player will be penalised with two free throws and ball possession. A player will be disqualified for the remainder of the game when he is charged with two unsportsmanlike fouls.
Violation	An infraction of the rules of the game.
Win before limit (WBL)	The number of games won by a team reaching 21 or more points before full time. Forfeited wins or "wins by default" do not count towards WBL. Can be displayed as a percentage, with no decimals. Play-in games are not considered for this calculation.
Win ratio	The number of wins divided by the total number of games played. Play-in games are not considered for this calculation.

Note:
For further information please consult: fiba3x3.com