

**DAKAR
2026**



COMPETITION FORMAT AND RULES

FORMAT ET RÈGLEMENT DES COMPÉTITIONS

ALL DISCIPLINES

TOUTES LES DISCIPLINES



4th Summer Youth Olympic Games

4^{es} Jeux Olympiques de la Jeunesse d'été



VERSION HISTORY

VERSION	DATE	COMMENTS
1.0	9 OCT 2026	Initial Version
1.1	19 OCT 2026	Triathlon: Lap configuration updated



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Youth Olympic Competition Format

The 3x3 Basketball competition at Dakar 2026 Summer Youth Olympic Games consists of men's and women's tournaments.

The format and rules for both tournaments are the same.

Twelve teams are divided into four pools of three teams. Each team plays every other team in the same pool once (single round robin). The top two ranked teams in each pool proceed to the quarterfinals and the losers are eliminated. The winners of the quarterfinal games proceed to the semifinals and the losers are eliminated. The winners of the semifinal games play in the gold medal game and the losers play in the bronze medal game.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The dunk contests and the shoot-out contests have been removed.

The number of teams has been reduced from 20 per gender to 12 per gender. The qualification format has been changed.

Sport Rules and Procedures

Game Description

The rules of 3x3 Basketball are as follows: A team consists of four players, three players on the court, and one substitute. The game is played on a basketball half court, on one basket, in one period of 10 minutes playing time. The FIBA Official 3x3 Basketball rules are valid. The first team to score 21 points (or more), or the team that is leading the game after the regular playing time, is the winner. If the score is tied at the end of playing time, an extra period will be played. The first team to score two points in overtime wins the game.

The scoring rules allow one or two points for a successful shot. One point is awarded for shots from the free throw line and for shots from all positions inside the arc (within the 6.75 metres line). Shots behind the arc (beyond the 6.75 metres line) are awarded two points.

The team must attempt a shot for a field goal within 12 seconds.

Substitution is permitted when the ball becomes dead and the game clock is stopped.

One 30 second timeout is granted to each team. In addition, two TV time-outs will occur: one as soon as the ball becomes dead after the 3 minute mark, and another after the 6 minute mark.

When a team commits its seventh, eighth and ninth team fouls, their opponents receive two free throws. For the tenth and any subsequent team fouls, their opponents will receive two free throws and ball possession. Players are not excluded based on the number of personal fouls. A player committing two unsportsmanlike fouls will be disqualified from the game, and may receive further sanctions.

A team shall lose the game by forfeit if at the scheduled starting time the team is not present on the playing court with three players ready to play. In case of a forfeit, the game score is marked with w-O(f) or O(f)-w ("w" - win).

A team shall lose by default if it leaves the court before the end of the game, or if all the players on the team are injured and/or disqualified. In case of a default situation, the winning team may choose to keep its score or have the game forfeited, whilst the defaulting team's score is set to 0 in all cases. In all cases, existing statistics remain. On a case by case basis, team and player statistics could be removed from the Statistics Leaders outputs. In case of a default where the winning team chooses to have the game forfeited, the game result shall not be considered when calculating the team's average score.

Tie Break Rules

The following classification rules shall apply to determine both standings in the pool and overall competition ranking.

If teams that have reached the same stage of the competition are tied, the following steps to break the tie shall be applied. Each step shall be carried out only once in the tie-breaking process. If some or all teams are still tied after one step, the next step shall be applied to break the tie between those teams still tied:

1. Most wins (or win ratio)
2. Head-to-head comparison (only taking wins into account, and only to determine standings in the pool)



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3. Most points scored on average per game (without considering winning scores of forfeits). For the purpose of standings calculation, a maximum of 21 points per game can be taken into consideration.

If the teams remain tied, they will be ranked by their seeding (teams are seeded based on their rank in the FIBA 3x3 National Federation Rankings in the Youth Category of 1 January 2026).

Penalties / Disqualification Rules

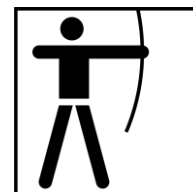
Players or teams may be disqualified from a game. The provisions of the FIBA Statutes, FIBA Internal Regulations and FIBA 3x3 Basketball rules will be applied.

Protests / Appeals

Teams may lodge a protest against decisions of the officials. The provisions of the FIBA Statutes, FIBA Internal Regulations and FIBA 3x3 Basketball Rules will be applied.

Note:

For further information please consult: fiba3x3.com



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Youth Olympic Competition Format

The archery competition at Dakar 2026 Summer Youth Olympic Games consists of three events: men's and women's individual, and mixed team.

The individual and mixed team events are separate. There are 64 athletes in total, 32 men and 32 women. Mixed teams consist of two athletes from a single NOC - one male and one female.

The archery competition is split into two rounds: the Ranking Round and the Olympic Round (head-to-head matches).

The 60m Ranking Round is used to seed the individual athletes and mixed teams for the Olympic Round. The Olympic Round is a bracket-style head-to-head phase where the winner of each match advances to the next round until two remain to contest the gold medal. A matchplay table is prepared for the individual elimination rounds based on the athletes' seeding after the 60m Ranking Round.

The individual competitions consist of elimination rounds (1/16 or first round, 1/8 or second round) and final rounds (quarterfinals, semifinals and finals).

The Mixed Team competition consists of elimination rounds (1/8 or first round) and final rounds (quarterfinals, semifinals and finals).

Differences between the World Archery Youth Championships and the Summer Youth Olympic Games

The World Archery Youth Championships has many more competitors, with youth athletes split into two age categories of under 21 and under 18, rather than the single (under 18) category included in the Summer Youth Olympic Games. The Summer Youth Olympic Games includes only the recurve discipline, while the World Archery Youth Championships includes competition for both recurve and compound disciplines.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The Mixed International Team event, which combined athletes from different NOCs in a single team, has been replaced by the mixed team event.

Sport Rules and Procedures

The target face used at the Youth Olympic Games is 122cm in diameter. It is divided into 10 concentric rings, each of which has a points value. The innermost ring (measuring 12.2cm in diameter) is worth 10 points and the outermost ring is worth one point.

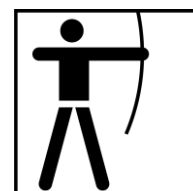
Individual events

In the Individual competition, athletes shoot 12 ends of six arrows, 72 in total, to complete the 60m Ranking Round, which carries a maximum score value of 720 points. Athletes are then ranked according to their score ahead of the Olympic Round; the athlete with the highest score is seeded first, the next-highest score is seeded second, etc.

For the Olympic Round, athletes shoot a series of matches in a head-to-head elimination bracket, where the winner of a match advances to the next round of the matchplay brackets and the loser is eliminated from the competition. Each match is the best of five sets of three arrows. In each set an athlete can score a maximum of 30 points. The athlete with the highest score in a set is awarded two set points. In case of a tied score in a set, both athletes are awarded one set point. The first athlete to reach six set points is declared the winner and advances to the next round.

If the match is tied after five sets, with both athletes having won five set points, then a tie break decides the winner.

The higher-ranked athlete from the 60m Ranking Round decides who shoots first in the opening set of each match. The athlete with the fewest set points shoots first in each following set; if the set points are tied, the athlete who started the match shoots first. Athletes have just 20 seconds to shoot each arrow and shoot alternately.



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Mixed team event

A mixed team consists of two athletes of different genders from a single NOC.

The athletes' individual Ranking Round scores are combined to create a mixed team score. Mixed teams are ranked according to their score and placed into the match brackets.

Matches are decided using the set system.

Mixed teams shoot sets of four arrows, two per athlete per set. The maximum score in a set is 40 points. The mixed team that has the highest score in the set receives two set points. If the mixed teams have the same score in the set, both receive one set point.

The first mixed team to collect five set points wins the match. If the mixed teams are tied at 4-4 after four sets, then the match is decided in a tie break.

Shooting takes place alternately in rotations of two arrows, one per athlete, with a time limit of one minute 20 seconds per set. Mixed teams may freely change the order of shooting between each rotation. The higher-seeded mixed team chooses who shoots first in the first set. In subsequent sets, the trailing mixed team shoots first. If the score is tied, the match reverts to the original shooting order.

Tie Break Rules

Ranking Round

The tie break procedure for seeding in the individual and mixed team events in order of precedence:

- Greatest number of Xs (inner 10s)
- Greatest number of 10s (including inner 10s)
- Disc toss (computerised disc toss may be used)

Olympic Round

Individuals:

- Each athlete shoots a single arrow
- The athlete whose arrow lands closest to the middle of the target wins the match
- If no winner can be chosen, then the process is repeated until a winner is declared

Mixed teams:

- Each athlete shoots a single arrow
- The mixed team with the highest score wins the match
- If the scores are tied, then the mixed team whose arrow is closest to the middle of the target wins the match
- If no winner can be chosen, then the second-closest arrows are compared
- If still tied the process is repeated until a winner is declared

Final Ranking

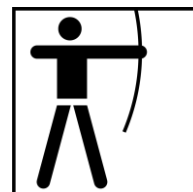
Individuals and mixed teams that lose before the semifinals are ranked by average arrow score.

Subsequent positions are ranked as ties taking into consideration the number of tied athletes, teams or mixed teams.

Penalties / Disqualification Rules

The most common penalties are:

- Red card: indicates the removal of the highest-scoring arrow of a set in a match or end in the Ranking Round. Usually applied when an arrow is shot out of time.



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- Yellow card: a warning given during a team match when there is an incorrect relay in a rotation that forces the team to reset behind the one metre line. Only one athlete from a team may cross the one metre line at a time and an athlete may not take an arrow out of their quiver before crossing the one metre line. Ignoring a yellow card results in a red card.

Protests / Appeals

An athlete can appeal anything during competition except the value of a judged or previously scored arrow. Appeals are made by Team Managers to the chairperson of judges and are adjudicated on by the jury of appeal.

Note:

For further information please consult: www.worldarchery.sport



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Youth Olympic Competition Format

The artistic gymnastics competition at Dakar 2026 Summer Youth Olympic Games consists of men's and women's competitions.

Men compete on six apparatus: floor exercise, pommel horse, rings, vault, parallel bars and horizontal bar. Women compete on four apparatus: vault, uneven bars, balance beam and floor exercise.

There are four competition phases in artistic gymnastics: qualifications, team final, all-around final and mixed team final.

Qualifications: All gymnasts compete as part of a team (of a maximum of three athletes) or as individuals and the results of this phase are used to qualify gymnasts for the team final, the all-around final, and the mixed team final. No scores are carried over from the qualifications to the finals. Team results are based on the two best gymnast scores on each apparatus (from a maximum of three gymnasts competing on each apparatus). The mixed team results are based on the highest single best athlete's final score on each of the following apparatus: Floor Exercise, Parallel Bars, and Horizontal Bar for men, and on Uneven Bars, Balance Beam, and Floor Exercise for women.

Team final: The top eight teams from the qualification phase proceed to the team finals. The teams compete again on all apparatus and the teams with the highest total scores are awarded the medals. Team results are based on the scores of the two gymnasts competing on each apparatus.

All-around final: The top 18 gymnasts from the qualifications proceed to the all-around final. The gymnasts perform again on all apparatus and those with the highest total scores are awarded the medals in the all-around.

Mixed Team final: The top 12 NOCs from the qualifications proceed to the Mixed Team final. Three apparatus, Floor Exercise, Parallel Bars and Horizontal Bar will be used for men, and three apparatus, Uneven Bars, Balance Beam, and Floor Exercise will be used for women. The apparatus apply both in the qualifications and mixed team final. The same men's and women's gymnast compete in each final round. FX cannot be selected by both man's and woman's gymnasts in the same final round. The mixed teams compete across three final rounds, with four teams being eliminated after each round (12-8-4). No scores will be carried forward from one round to the next.

- Final round 1: The 12 men's and women's gymnasts choose from one of the three apparatus
- Final round 2: The 8 men's and women's gymnasts choose from one of the two remaining apparatus
- Final round 3: The 4 men's and women's compete on the last remaining apparatus
- For each round, the total score of the two apparatus is used to rank the mixed team
- Mixed teams with the highest scores in final round 3 are awarded the medals

Differences between the Junior World Championships and the Summer Youth Olympic Games

The Youth Olympic Games and the Junior World Championships differ in several ways.

The age eligibility requirements for the Youth Olympic Games are different from those for the Junior World Championships.

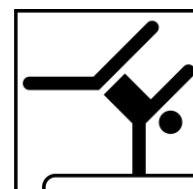
The Youth Olympic Games programme includes a Mixed Team Final but no Apparatus Finals. The Junior World Championships programme includes Apparatus Finals but no Mixed Team Final.

In the team competition, the Youth Olympic Games has a separate Team Final. At the Junior World Championships, there is no separate Team Final, and the team ranking is based on the qualification results.

The All-Around Final at the Youth Olympic Games features the top 18 gymnasts, while the Junior World Championships All-Around Final features the top 24 gymnasts.

At the Junior World Championships, ties are not broken and athletes or teams with the same score share the same ranking. At the Youth Olympic Games, ties are broken in all finals.

At the Youth Olympic Games, the Execution Panel consists of five judges, while at the Junior World Championships, it consists of seven judges.



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Changes since Buenos Aires 2018 Summer Youth Olympic Games

Several changes have been made to the gymnastics programme compared with the previous Youth Olympic Games edition.

The Multidiscipline Team Event, Rhythmic Gymnastics, Trampoline Gymnastics and Acrobatic Gymnastics are no longer part of the programme.

In Artistic Gymnastics, the apparatus finals have been replaced by team finals and a Mixed Team event.

At the same time, the number of participating gymnasts has increased from 36 to 60 athletes per gender.

The reference judges assigned to each apparatus are no longer part of the judges' panels

Sport Rules and Procedures

Judging

Artistic Gymnastics is a judged sport with a panel of seven judges presiding over each apparatus. The seven judges are broken down into two panels to calculate the "F" (final score). The "D" (difficulty) panel (two judges) calculates the D Score which is the score a gymnast receives based on the content of the routine. The "E" (execution) panel (five judges) determines deductions from the maximum possible score (10.00) based on the gymnast's execution and artistry (WAG) of the routine. All judges will be appointed by the World Gymnastics.

Calculation of Scores

Definitions:

E-score: The middle three of the five judges' scores for Execution are averaged.

$D + E + \text{Bonus (if any)} - \text{Penalties (if any)} = F$

Example:

D-score: 6.00

E-score: 9.20 (calculated from: 9.10, 9.20, 9.30, 9.40, 9.00)

Bonus: 0.10

Penalties: -0.10

Final Score: $6.00 + 9.20 + 0.10 - 0.10 = 15.20$

Tie Break Rules

The World Gymnastics tie breaking rules are presented in the World Gymnastics technical regulations and define how to break ties in case of equality of points. In Artistic Gymnastics, the main principles are the following:

Qualification for team final and team final

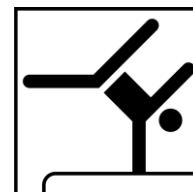
In case of a tie at any place, ties will be broken by the following criteria:

1. The team with the highest sum of the team apparatus counting scores obtained will prevail (i.e. add the total of five, and if needed, four, three, two, one highest apparatus team scores for men and add the total of three, and if needed, two, one highest apparatus team scores for women)
2. If they remain tied, the teams will share the same classification. A draw will be conducted between the tied teams to determine the starting order for the team final.

Qualification for all-around final and all-around final

In case of a tie for any place, the ranking will be determined by the following criteria:

1. The gymnast with the highest sum of the final apparatus scores will prevail (i.e. add the total of the 5, and if needed, 4, 3, 2, 1 of the highest final apparatus scores for men, or add the total of the 3, and if needed, 2, 1 of the highest final apparatus scores for women)
2. The gymnast with the highest total E-score (Execution) by adding all apparatus will prevail
3. The gymnast with the highest total D-score (Difficulty) by adding all apparatus will prevail



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- If they remain tied, the gymnasts will share the same classification. A draw will be conducted between the tied gymnasts to determine the starting order for the all-around final.

Qualification for Mixed Team final

In case of a tie for any place, the ranking will be determined by the following criteria:

- The mixed team with the highest sum of the mixed team apparatus counting scores obtained will prevail (i.e. add the total of 5, and if needed, 4, 3, 2, 1 highest apparatus mixed team scores)
- The mixed team with the highest total E-score (Execution) by adding all counting men's and women's apparatus will prevail
- The mixed team with the highest total D-score (Difficulty) by adding all counting men's and women's apparatus will prevail
- If they remain tied, the mixed teams will share the same classification. A draw will be conducted between the tied mixed teams to determine the starting order for the mixed team final round 1.

Mixed Team final

For each round, in case of a tie at any place, ties will be broken by the following:

- The mixed team with the highest single apparatus final score obtained will prevail
- The mixed team with the highest total E-score (Execution) by adding all counting men's and women's apparatus will prevail
- The mixed team with the highest total D-score (Difficulty) by adding all counting men's and women's apparatus will prevail
- If they remain tied, the mixed teams will share the same classification. A draw will be conducted between the tied mixed teams to determine the starting order for the mixed team final round 2 or the mixed team final round 3.

Penalties / Disqualification Rules

Penalties can be imposed on an individual gymnast, or on a team as a whole, depending on the infraction:

- Individual penalties can include, for example, going out of bounds on the floor exercise, exceeding a time limit for a routine, exceeding the limited time for warm up, or for exceeding the allowed time for resuming a performance after having fallen from an apparatus. (These types of penalties are deducted from the gymnast's score for the apparatus).
- More general penalties can include wearing inappropriate attire and are deducted in qualifications, all-around, team final and Mixed Team final from the apparatus where first recognised

Disqualification:

- Disqualification (DSQ) as a result of a breach of the World Gymnastics technical rules and regulations (Appendix to the Code of Points, Invalid Result Marks). Decisions are taken by the competition jury.
- Disqualification for unsportsmanlike behaviour (DQB) as a result of infringing recognised sport ethics and rules (e.g. positive doping control)

If a gymnast is disqualified from a phase of the competition, his/her results will be removed from the relevant phase and the results of the phase will be re-calculated. Disqualification from qualification means that the gymnast will not proceed to any finals.

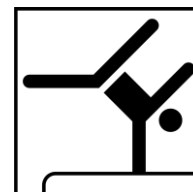
For team and mixed team competition the disqualified gymnast's name and his/her results will be removed and the team results or mixed team results will be re-calculated. The disqualified gymnast will not be entitled to receive a medal or diploma.

Disqualification from a final means that the gymnast receives no results in that final, but the gymnast may compete in subsequent finals if qualified.

In any of the above situations, the affected results outputs will be produced and marked as "REVISED" with an explanation.

Score Inquiries

Inquiries are allowed only for the D-score and cannot be withdrawn once submitted. Only the designated NOC Authorised Representative (a coach or a Delegation member, never a judge) may submit an inquiry, and only for their own gymnast. Inquiries cannot be submitted on behalf of another NOC. The designated NOC Authorised Representative must be present in the Inquiry Area on the FOP and will remain fully and solely responsible for the proper and timely submission of inquiries. The



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Inquiry Officer will check the identity of the NOC Authorised Representative and may give guidance. Decisions resulting from inquiries cannot be challenged.

Inquiries must be submitted through the electronic device by selecting the relevant gymnast's name within the time limit. Inquiries must be submitted within two minutes after the score is displayed. The device will automatically prevent late submissions. Late or incorrectly submitted inquiries will be rejected by the President of the Superior Jury / Event Delegate. The rejection is final and cannot be challenged.

Timely and properly submitted inquiries will be reviewed by the Superior Jury President / Event Delegate, using official competition footage only. The decision will be made as quickly as possible. Decisions resulting from inquiries cannot be challenged.

The score may be increased, reduced, or remain unchanged after the inquiry review.

Rankings will become final once all inquiries have been processed and results have been confirmed and signed by the Superior Jury President / Event Delegate.

Requests to revise Time or Line deductions or Bonuses are treated separately from inquiries and do not incur fees. However, such requests must comply with the same principles, procedures, and deadlines specified for inquiries. Requests to revise penalties are not permitted.

Note:

For further information please consult: www.gymnastics.sport



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Youth Olympic Competition Format

The Athletics competition at Dakar 2026 Summer Youth Olympic Games consists of the following events:

Men's	Women's
Track	Track
100m	100m
200m	200m
400m	400m
800m	800m
1500m	1500m
3000m	3000m
2000m Steeplechase	2000m Steeplechase
110m Hurdles	100m Hurdles
400m Hurdles	400m Hurdles
5000m Race Walk	5000m Race Walk
Jumps	Jumps
High Jump	High Jump
Pole Vault	Pole Vault
Long Jump	Long Jump
Triple Jump	Triple Jump
Throws	Throws
Shot Put	Shot Put
Discus Throw	Discus Throw
Hammer Throw	Hammer Throw
Javelin Throw	Javelin Throw

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The Cross-Country races have been removed from the programme. Field events, 3000m and 2000m Steeplechase will consist of a single competition phase.

Sport Rules and Procedures

Track events

- For 1500m, 3000m, 2000m Steeplechase and 5000m Race Walk, there is a single competition phase (Final). All other events have two competition phases (Semi-Final and Final), where athletes qualify based on rank and/or result.

Field events

- For all events, there is a single competition phase (Final)

Tie Break Rules

Ties are defined in the World Athletics Rules. There are no special tie breaking procedures at the Youth Olympic Games.



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Penalties / Disqualification Rules

The penalties and disqualification procedures are governed by the World Athletics Technical and Competition rules and IOC practice.

Yellow Card (YC)

- Unsporting manner/improper conduct
- Pacing
- Use of electronic device
- Use of technology or appliance
- Use of mechanical aid
- Provision of advice or other support by an official of the competition
- Receiving physical support from another athlete
- Aborting the start without valid reason
- Failing to comply with the starter's commands
- Delaying the start
- Disturbing the start

Yellow Red Card (YRC)

- Unsporting manner/improper conduct
- Pacing
- Use of electronic device
- Use of technology or appliance
- Use of mechanical aid
- Provision of advice or other support by an official of the competition
- Receiving physical support from another athlete
- Aborting the start without valid reason
- Failing to comply with the starter's commands
- Delaying the start
- Disturbing the start

Red Card (RC)

- Unsporting manner/improper conduct
- Pacing
- Use of electronic device
- Use of technology or appliance
- Use of mechanical aid
- Provision of advice or other support by an official of the competition
- Receiving physical support from another athlete
- Aborting the start without valid reason
- Failing to comply with the starter's commands
- Delaying the start
- Disturbing the start

Lane Infringement (L)

- Lane infringement
- Infringement of the inside border

Disqualification (DQ)

- Not complying with the clothing/shoes/bib rules
- False start
- Jostling/obstruction
- Lane infringement resulting in material advantage
- 2nd lane infringement
- Leaving the assigned lane/track before the breakline/breakpoint
- Continuing in the race after voluntarily leaving the track
- Not going over each hurdle



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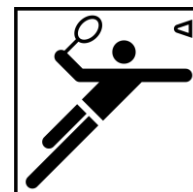
- Trailing leg below the horizontal plane of top of hurdle
- Knocking down/displacing a hurdle in an illegal way
- Knocking down/displacing a hurdle in another lane
- Not going over each hurdle / the water jump
- Stepping beside the water jump
- Trailing leg below the horizontal plane of the top of hurdle
- Leaving the assigned lane before the breakline
- Failing to enter the penalty zone/leaving the penalty zone early
- Race walk 4th red card
- Shortening the distance to be covered

Protests / Appeals

Protests are possible and will be resolved under the World Athletics Rules. Protests concerning an athlete's status to participate in a competition must be made, prior to the commencement of the competition, to the Event Delegates. There is a right of appeal of a decision of the Event Delegates to the Jury of Appeal.

Note:

For further information please consult: www.worldathletics.org



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Youth Olympic Competition Format

The Badminton competition at Dakar 2026 Summer Youth Olympic Games comprises Singles events for men and women.

There are 32 players.

The Badminton competition will be played in two stages: The group play stage and the knock-out stage.

Draw

Group allocation for the group play stage will be determined by a draw.

The number of seeds will correspond to the number of groups. The seeded players will be placed at the top of each group. Players from the same NOC cannot be drawn into the same group.

The remaining players will be drawn into the groups, one by one, until all players are placed in a group. The order of play is defined by the World Badminton Federation (BWF) rules.

Group play stage

The players will play in groups (eight groups of four players each), in which all players in the group play each other. A final ranking order for each group will be calculated. Ranking will be established by the number of matches won.

The top ranked player from each group of the group play stage will qualify to the quarterfinals.

If two players have won the same number of matches won, the winner of the match between them will be ranked higher.

If three or more players have won the same number of matches won, ranking will be established by the difference between total games won and total games lost, with greater difference ranked higher.

If two players remain tied, the winner of the match between them will be ranked higher.

If three or more players have won the same number of matches won and are equal in the difference between total games won and total games lost, ranking will be established by the difference between total points won and total points lost, with greater difference ranked higher.

If two players remain tied, the winner of the match between them will be ranked higher.

If three or more players remain tied, then ranking will be established by drawing lots.

Knock-out stage

This stage consists of a head-to-head match from which the winner advances to the next round. The only time a losing player will contest another match is when the losing semifinalists meet in the bronze medal match.

Differences between the BWF World Junior Championships and the Summer Youth Olympic Games

There are no differences in the general competition regulations and laws of Badminton, however the format is different. The BWF World Junior Championships is a straight knockout competition whereas the Summer Youth Olympic Games has a round robin format leading to a knockout competition.

The BWF World Junior Championships field contains more competitors due to the different quotas for member association's participation.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The Relay Team event has been removed from the programme.

Sport Rules and Procedures

Toss

Before the play, a toss will be conducted and the side winning the toss will choose either to serve or receive first, or start play at one end of the court or the other.



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Scoring format

A match will consist of the best of three games. A game will be won by the player which first scores 21 points provided there is a two point lead. One point is awarded to the winner of each rally, which is an unbroken sequence of strokes from the service until a player fails to make a valid return. The winner of the point becomes the next server. If the score becomes 20 all, the side which first gains a two point lead will win the game. If the score becomes 29 all, the side scoring the 30th point will win the game. The side winning a game will serve first in the next game.

Substitutions

No changes or substitutions of any kind can be made to the entries after the completion of the Youth Olympic Games draws.

Penalties/disqualification rules

A coloured penalty card system (yellow, red and black) is used to act as a visual aid when an umpire issues a warning for misconduct or other misdemeanour.

Disqualifications in Badminton are very rare, with the most common cause being a player reporting late for a match. Players can also be disqualified for serious or persistent misconduct, but this is equally rare.

During the match an umpire can issue a warning (and a yellow card) if a player fails to respect the laws of badminton or the players' code of conduct.

Faults

If the player has already been warned for misconduct, or when the offence is flagrant, the umpire can call a fault and issue a red card.

If the player is guilty of persistent or flagrant acts of misconduct, the umpire will fault the offending side, and report the offending side immediately to the referee. If the referee decides that a disqualification is necessary, he hands a black card to the umpire to issue to the offending side, signalling their disqualification from the match.

Protests

In Badminton the result is final once the player leaves the court. Any decision taken by the referee is final.

Note:

For further information please consult: www.bwf.sport



Competition Format and Rules

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Youth Olympic Competition Format

The Baseball5 competition at Dakar 2026 Summer Youth Olympic Games is a single mixed event. The five day tournament runs from 30 October to 3 November 2026.

- All games are contested on "best of three sets" format, in which each set is composed of five innings. In order to win the game, the team has to win two sets out of three. The third set is played only if there is a tie after the first two sets.
- The opening round is composed of two groups of four teams, each team plays every other team in their group. The best team in each group advances to the semifinals. The second and third best teams advance to the quarterfinals. The last team in each group contests the placement game for 7th place.
- Winners of the quarterfinals advance to the semifinals, and the losing teams contest the placement game for 5th place
- Winners of the semifinals play in the gold medal game, and the losing teams play in the bronze medal game

Differences between the Youth Baseball5 World Cup and the Summer Youth Olympic Games

There are more teams in the Youth Baseball5 World Cup and the competition format is different with teams competing in an Opening Round, advancing to a round of 16 playoffs phase, and finally the medal games.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

Baseball5 is on the programme for the first time in the Summer Youth Olympic Games at Dakar 2026. It was previously a demonstration sport in Buenos Aires 2018.

Sport Rules and Procedures

Tie Break Rules

Opening round:

Teams will be ranked after the opening round by win-loss record of all games played. A tie exists when two or more teams have the same win-loss record. All ties after the opening round will be broken by the following criteria:

1. The team that won the game between the teams tied shall be given the higher position
2. Team Quality Balance (TQB)

The TQB is calculated as follows: (runs scored/innings played at bat) - (runs allowed/innings played on defence). For a three-way tie and when the TQB is needed to break the tie, the TQB will place all three teams from highest to lowest ranking.

Note that for special cases of games ending on the top of the inning or in a walk-off situation further calculation may be needed.

3. Coin toss

Set:

In case of a tied set, the teams shall play and complete extra innings until one team scores more runs than the opponent.

- The first extra inning will start with a runner on first base
- The second extra inning will begin with runners on first and second base
- Runners will start on all bases from the third extra inning onwards. Runners must be placed on bases without modifying the batting order.

Penalties / Disqualification Rules

Players and team officials may be suspended for one or more games for disciplinary matters. In extreme cases a player or team official may be excluded from the competition.

Note:

For further information please consult: www.wb5c.org



Competition Format and Rules

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Youth Olympic Competition Format

The Beach Handball competition at Dakar 2026 Summer Youth Olympic Games consists of Men's and Women's events. Both events have the same format and rules. In the preliminary round (group matches) there are two groups of four teams. Once the preliminary phase is completed, the eight teams proceed to the quarterfinals. The losers from the quarterfinals play placement matches 5-8, 7-8 and 5-6 based on their bracket positions and won/lost matches after the quarterfinal. The semifinal winners play in the gold medal match, and the semifinal losers play in the bronze medal match.

Differences between the U17 Beach Handball World Championship and the Summer Youth Olympic Games

The U17 Beach Handball World Championship has a different format than the Youth Olympic Games. Both the men's and women's competitions are 16 team competitions (four groups of four teams).

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The number of teams in each event has been reduced to eight, from twelve teams.

Sport Rules and Procedures

Age categories

Athletes must be at least 15 years old on the first day of competition and not older than 17 years old at the time of the Games, up to and including the Closing Ceremony, in order to compete.

Match Description

- Each team consists of ten players. No more than four players (three court players and one goalkeeper) may be on the court at any time. The remaining players are substitutes.
- Substitutes may repeatedly enter the match at any time without notifying officials, as long as the players they are replacing have already left the court
- The court dimensions must be 27 metres in length by 12 metres in width. The playing surface must be composed of levelled sand.
- The court players must not enter the goal area (6 metres in front of the goal)
- The goalkeeper is entitled to act as a court player
- The playing time is two periods of ten minutes, with a five minute break between periods
- Two referees lead the match
- Teams attempt to gain the highest number of goal points to win the period. If the score is even at the end of a period, the "Golden Goal" method is used, i.e. the winner is the team that scores the first goal.
- Each period is scored separately. The winner of a period is awarded one point. If both periods are won by the same team, this team is the overall winner, with the score 2-0. If each team wins a period, the result is a tie. As there must always be a match winner, a "Shoot-out" is used. Five eligible players take alternating throws with the opposing team. If a goalkeeper is one of the throwers, he counts as a court player when he takes his throw. The winner is the team that has scored more goal points after five throws. If the outcome has not been decided after the first round, the "Shoot-out" is continued, with a change of ends, and the other team throwing first. In this round, and any subsequent round, the match is decided as soon as one team takes the lead after an equal number of attempts by each team. During the preliminary round matches, all the throws of a started "Shoot-out" round must be executed, regardless of the fact that the result of the game may have been already decided.



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Classification and Tie Break Rules

Preliminary round group ranking:

The preliminary round is played in groups. The matches shall be evaluated as follows:

- Each match won = two classification points
- Each match lost = zero classification points

Teams are ranked according to the total number of classification points gained.

During the preliminary round the teams will be ranked according to the following criteria:

- (a) Total number of classification points gained
- (b) Period difference in all matches
- (c) Greater number of goal points in all matches

If still tied, all tied teams will share the same rank.

If two or more teams are tied on classification points at the end of the preliminary round, ties will be broken as follows:

- (a) Results in classification points in the matches between the teams concerned
- (b) Period difference in the matches between the teams concerned
- (c) Goal point difference in the matches between the teams concerned
- (d) Greater number of goal points in the matches between the teams concerned
- (e) Greater number of periods in the matches between the teams concerned

If ties remain, they will be broken as follows:

- (a) Period difference in all matches
- (b) Goal point difference in all matches
- (c) Greater number of goal points in all matches
- (d) Greater number of periods in all matches

If the teams remain tied, the tie will be broken by a draw. The IHF representative on site will execute the draw, if possible in the presence of the responsible team officials.

Punishments / Disqualification Rules

The players and team officials are punished during a match according to the rules of the game and IHF regulations. A player, a team official or a team may be disqualified from the tournament due to a breach of sport ethics, rules or by violating anti-doping regulations. A direct red card automatically leads to a suspension for at least the next match.

Appeals

The teams can submit appeals on decisions of the disciplinary commission to the jury of appeal.

Note:

For further information please consult: www.ihf.info



Competition Format and Rules

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Youth Olympic Competition Format

The beach volleyball competition at Dakar 2026 Summer Youth Olympic Games consists of men's and women's events.

Competition for men and women consists of two phases - the preliminary phase and the final phase.

A total of 48 men and 48 women grouped in two-player teams will take part in the competition. In total, 108 matches will be played (54 men's and 54 women's).

Preliminary phase

The preliminary phase will consist of six pools of four teams each in a round robin format, followed by the lucky loser round.

Seeding of the teams and pool allocation will be determined by a draw to be conducted by the FIVB, in cooperation with Dakar 2026, no later than one week before the start of the competition.

A total of 16 teams will qualify to the final phase for each of the men's and women's events.

- The first two ranked teams from each pool advance automatically to the final phase - 12 teams qualify
- The best two teams that ranked third will also advance automatically to the final phase - two teams qualify
- The four remaining third ranked teams will play a two-match lucky loser round (third vs sixth and fourth vs fifth) - two teams qualify to the final phase

Final phase

The 16 men's and 16 women's teams advancing to the final phase will play a single elimination system - a head-to-head match from which the winner advances to the next round and the loser is eliminated from the competition.

Seeding of the teams will be in accordance with the FIVB regulations.

The pool winners (six teams) will be placed in predefined positions in the final phase bracket.

The remaining 10 teams will be placed in the bracket according to the draw. These 10 teams comprise the six teams that placed 2nd in each pool, the two best 3rd ranked teams, and the two winners of the lucky loser round.

Differences between the Youth World Championships and the Summer Youth Olympic Games

The competition format is different to the Summer Youth Olympic Games. The Youth World Championships currently have 32 teams per gender.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The total number of participating teams has changed from 16 to 24 teams per gender.

Sport Rules and Procedures

Scoring

Each match is the best of three sets. The first two sets are played to 21 points and the third set, if needed, is played to 15 points. All sets require a two-point advantage to win.

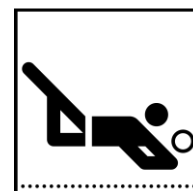
Beach Volleyball uses the rally point system where the team winning a rally scores a point regardless of which team is serving. When a team wins a rally, it gains a point and the right to serve.

At the completion of each match during the pool stage, two points will be awarded to the winner, one point will be awarded to the loser. Zero points are awarded to the loser in the case of a no-show forfeit or disqualification.

Ranking in Pools

In the case of a tie in the pools (match points) during the pool round, the following rules will apply:

- Tie between two teams:
 - The team with the higher rally points ratio in the matches between all teams in the pool, is ranked higher



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- If a tie remains then the teams have the same position in ranking
- Tie between three teams:
 - If three teams are tied by match points, then the teams are ranked by rally points ratio between all teams in the pool
 - If a tie remains then the teams are ranked equally
- Tie between four teams:
 - The ranking is determined by rally points ratio between all teams in the pool
 - If a tie remains then the teams are ranked equally

In the case of a tie in the pools (match points) at the end of the pool round, the following rules will apply:

- Tie between two teams:
 - The team with the higher rally points ratio in the matches between all teams in the pool, is ranked higher
 - If a tie remains, then the winner of head-to-head match is ranked higher
- Tie between three teams:
 - Teams are ranked by rally points ratio in the matches between the three tied teams
 - If a tie remains then the tied teams are ranked by rally points ratio between all teams in the pool
 - If a tie remains then the tied teams are ranked by the tournament seeding established at the general technical Meeting (the better seed of the tied teams ranked higher, i.e. seed 15 is ranked higher than 18)

Seeding of 3rd Ranked Teams in Pools

All 3rd ranked teams from the pools will be ranked according to their match points, then by set ratio followed by rally point ratio and lastly by tournament seeding established at the general technical meeting.

The two best 3rd ranked teams from the pools will qualify directly to the final phase.

The remaining four 3rd ranked teams from the pools will play in the two lucky loser matches. The matches will be set according to their pool ranking (3rd vs 6th and 4th vs 5th). The winners of these matches will qualify to the final phase.

Protests

On-court disputes shall be resolved under FIVB Regulations as per protest protocol directives. The Game Jury shall decide if the protest will be initiated, rejected or accepted at Level 1. The Event Delegate/CC will be in charge of resolving any on-court protest confirmation at Level 2.

FIVB Control Committee members of the same nationality as the team making a protest will be excluded from the deliberations when the protest is being studied.

FIVB Control Committee

The judges and jury for Beach Volleyball are chosen in accordance with the FIVB regulations.

The FIVB board of administration will appoint 10 FIVB control committee members and two Event Delegates who will also perform the duties of jury of appeal for Beach Volleyball.

The FIVB will be responsible for the technical control and direction of the Olympic Beach Volleyball competition.

Appeals

A total of sixteen referees oversee the competition, appointed by the FIVB from the pool and the host international pool. The FIVB will be responsible for appointing referees for each match.

Note:

For further information please consult: www.fivb.com



Competition Format and Rules

Format et règlement des compétitions

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Youth Olympic Competition Format

In the Beach Wrestling competition at Dakar 2026 Summer Youth Olympic Games there are four men's and four women's events as follows:

Men	Women
60kg	45kg
70kg	55kg
80kg	65kg
90kg	75kg

Each weight category has an ideal number of 12 wrestlers. In the group stage rounds, the wrestlers are divided into 3 groups of 4 athletes. The athletes will be paired according to a random draw. Each group is disputed as a Nordic system. Each athlete in a group will compete against every other athlete in the group.

The top wrestler from each group and the best 2nd placed athlete will advance to the semifinals. The semifinals will be composed of the winner of group A against the best 2nd placed athlete, and winner of group C against the winner of group B. If the best 2nd placed athlete is from group A, then the semifinals will be composed of the winner of group A against the winner of group C, and the winner of group B against the best 2nd placed athlete. The winners of the semifinals will compete in the gold medal match and the wrestlers who lost in the semifinals will compete in the bronze medal match.

The matches will be scheduled as follows:

- Morning session:
 - Group stage rounds 1, 2
- Evening session:
 - Group stage round 3
 - Semifinals
 - Bronze medal match
 - Gold medal match

Each match consists of one period of three minutes. The winner is declared by the points scored in the period. The first athlete to score 3 points wins the match.

Beach wrestling is only practiced in a standing position. The use of the legs is allowed in all actions.

Differences between the UWW Beach Wrestling Series and the Summer Youth Olympic Games

The age group for Dakar 2026 Summer Youth Olympic Games is 15-17 years old, whereas the UWW Beach Wrestling Series are conducted only for seniors men and women.

At the UWW Beach Wrestling Series, the competition format may differ to include less or more than 12 wrestlers per weight category.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

Beach Wrestling is on the programme for the first time in Dakar 2026 Summer Youth Olympic Games.



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Sport Rules and Procedures

A match may be won:

- a) By a 3-point takedown or throw
- b) By injury
- c) By 3 points but without a 3-point takedown or throw
- d) By less than 3 points
- e) By 3 cautions
- f) By disqualification of the opponent
- g) Following a forfeit or an injury

Tie Break Rules

If there is a tie at the end of the match, the following criteria will be used to declare the winner:

1. Last point scored
2. Weight of the athletes, as measured at the weigh-in of the concerned day. The lighter (lightweight) wrestler will be declared as the winner.
3. The lowest draw/rank number

Each athlete will be ranked in their group based on the number of victories. In case of a tie in the group (same number of victories), if it concerns only two wrestlers, their direct match will determine the ranking.

If it concerns more than two athletes, the ranking will be determined following these criteria, across all matches:

1. The highest classification points
2. The highest technical points scored
3. The fewest technical points given
4. The weight of the athletes, as measured at the weigh-in of the concerned day. The lighter (lightweight) wrestler will be ranked higher.
5. The lowest draw number

The best 2nd placed athlete that will move to the semifinals will be determined by the number of victories, and then by the criteria mentioned above if there are ties.

The final ranking of each weight category will be based on the number of victories and the above criteria will be used if there are ties. The athletes who qualified for the final rounds phase will be ranked above athletes who did not advance from the group phase.

Penalties / Disqualification Rules

Each match should have a winner, except in the case of a double disqualification, double injury or double forfeit.

Protests / Appeals

No protest may be lodged after the end of a match, only the result obtained on the ring counts.

Under no circumstances may the results of a match be modified.



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Officials

In all competitions, the technical officials for each match shall consist of the following refereeing body:

- One referee
- One Technical Secretary

Replacement of an official during a match is strictly prohibited, except in the case of a serious illness that is medically confirmed. In no case may two officials be of the same nationality. Furthermore, it is strictly forbidden for an official to officiate in matches involving compatriot wrestlers.

Note:

For further information please consult: www.org



Competition Format and Rules

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Youth Olympic Competition Format

The boxing tournament at Dakar 2026 Summer Youth Olympic Games is organised as a direct elimination competition with five men's and five women's events.

Men's events	Women's events
50kg	48kg
55kg	51kg
60kg	54kg
65kg	57kg
70kg	60kg

Boxers compete in three round bouts, each lasting three minutes, with a one minute rest period between the rounds.

All boxers are drawn.

The losers are automatically eliminated and the winners progress through the following phases until two boxers are left to box for the gold medal bout. The winner is awarded the gold medal and the loser, the silver medal. Two bronze medals are awarded to the losers of the semifinals.

There will be 12 boxers in each event. Only one boxer per event per NOC is permitted.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

There are five men's events instead of nine, and five women's events instead of four. The number of boxers in each event has increased to 12.

The two semifinalists are awarded bronze medals.

Sport Rules and Procedures

Gloves, bandages, headguards, gumshields (teeth protectors)

Boxers at Dakar 2026 must abide by the following boxing glove regulations:

Men:

- 10-ounce (284 grams) gloves must be used from 50kg to 65kg categories
- 12-ounce (340 grams) gloves must be used for 70kg category

Women:

- 10-ounce (284 grams) gloves must be used in all events

Boxers must wear gumshields and handwraps (bandages). Headguards are used by men and women.



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Medical examination and weigh-in

On each day of competition there is a morning medical examination and weigh-in of all boxers competing on that day.

Each boxer is also given a post bout medical examination immediately after their bout.

Judging and scoring format

The scoring system will be based on a "10 point must system". The five judges for each bout will be allocated in a position around the ring in accordance with the electronic draw. At the end of each round, each judge must determine the winning boxer of that round by awarding a score of 10 points and by awarding nine or less points - down to seven - to the losing boxer, depending on the judgment as to the degree to which the opponent lost the round. Every round must have a declared winner. The scores of all five judges will be counted in determining the winning boxer.

Possible decisions for the win will be as follows: ABD - abandon, BDSQ - double disqualification, DKO - double knockout, DSQ - disqualification, KO - knockout, RSC - referee stops contest, RSC-I - referee stops contest - injury, WO - walkover and WP - win on points.

Tie break rules

If the total scores awarded by each judge, including any deduction, are equal at the end of the bout, the judge(s) with equal scores are requested to nominate which boxer is the winner of the bout in their opinion in the following cases:

- One judge has even scores, and the total scores of the other four judges are evenly split, or
- Two judges have even scores and the other three judges do not score unanimously, or
- Three or more judges have even scores.

Fouls

If a boxer receives a referee's warning, the deputy Event delegate will record the warning in the scoring system and each warning will reduce the total score of the offending boxer by one point per judge. The third warning in a bout will automatically disqualify the boxer.

The most typical types of fouls that are sanctioned are: holding, improper hitting, wrestling, and ducking.

Note:

For further information please consult: www.worldboxing.org



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Youth Olympic Competition Format

There are two events at the Breaking competition programme at Dakar 2026 Summer Youth Olympic Games: B-Girls and B-Boys. Each individual event will have 12 athletes.

Competition Format

- Pre-Selection:
 - Athletes are assigned to a group by random computerised draw. There are three groups. Athletes are introduced together by group, but perform individually.
 - Each athlete's performance is scored by each judge individually on a scale from 0 to 100 (0.1 point increments). The highest and lowest judges' scores are discarded, and the remaining scores are averaged to give a final score between 0 and 100.
- Round Robin:
 - Each athlete competes in three Battles in the round robin. Their opponents are determined based on Pre-Selection ranking:
 - Group A: 1, 6, 7, 12
 - Group B: 2, 5, 8, 11
 - Group C: 3, 4, 9, 10
 - Each Battle consists of two rounds. In all Battles, the athlete designated as "Blue" can decide whether to perform first, or to allow their opponent "Red" to perform first. The second athlete then responds.
 - Athletes are ranked by the number of rounds won and judges' votes collected and finally by Pre-Selection ranking
 - At the end of the phase, the top two ranked athletes in each group and the two Top 3rd placed athletes progress to the quarterfinals. The remaining athletes are ranked 9th to 12th.
- Knockout:
 - The brackets assignment happens as follows:
 - Quarterfinal 1: A1 vs B3/C3
 - Quarterfinal 2: B2 vs C2
 - Quarterfinal 3: C1 vs A2
 - Quarterfinal 4: B1 vs A3/C3
 Please note that A3 is always placed against B1. B3 is always placed against A1. C3 is placed in whichever bracket slot remains available.
 - Each knockout battle consists of three rounds. The athlete with more rounds at the end of the Battle is declared the winner.
 - In each battle, athletes are assigned to the red or blue side depending on their position in the bracket.
 - During the knockout, scores become available at the end of the Battle.
 - The athlete designated as "Blue" can decide whether to perform first, or to allow their opponent "Red" to perform first. The second athlete then responds.
 - The losing quarterfinalists are ranked 5th to 8th by rounds won in the knockout, votes collected in the knockout, rounds won in the round robin, votes collected in the round robin and finally by Pre-Selection ranking.
 - The losing semifinalists contest the bronze medal Battle, and the winning semifinalists contest the gold medal Battle.



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Differences Between the WDSF Youth World Championships and the Summer Youth Olympic Games

The competition format at the Summer Youth Olympic Games has fewer participants.

Changes Since Buenos Aires 2018 Summer Youth Olympic Games

The event "Mixed Team" has been removed from the programme.

Sport Rules And Procedures

Scoring

- Pre-Selection: Each athlete in the group performs individually, and is ranked based on their performance
- Round Robin and knockout: Each phase consists of Battles between two athletes. Each Battle consists of a number of rounds. In each round one athlete performs first, then the other responds.
- Each round is judged by nine judges against five criteria. The judging system produces a vote for each judge for each round in favour of one of the athletes (red or blue), with a percentage figure indicating the strength of their vote in favour of red or blue across all five criteria. The possible vote scores for each round can be 9-0, 8-1, 7-2, 6-3 or 5-4 in favour of an athlete.

Tie Break Rules

- Within a round:
 - Ties do not occur as it is not possible for the judges to score a round as a tie.
- Pre-Selection: ties are broken according to the following criteria, in order:
 - WDSF World Ranking
- Within a Battle (round robin):
 - Ties are not broken. If a Battle score is 1-1 (rounds) and 9-9 (votes), then these values are used to calculate the ranking.
- Within a Battle (Knockout):
 - Ties are not possible.

Penalties / Disqualification Rules

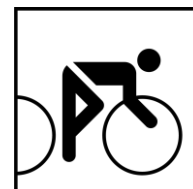
The penalties and disqualification procedures are governed by the WDSF rules and IOC practice.

Protests / Appeals

Disputes shall be resolved in accordance with WDSF regulations and current rules. The WDSF Jury shall decide on matters before it in accordance with WDSF regulations and the current rules.

Note:

For further information please consult: www.worlddancesport.org



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Youth Olympic Competition Format

Cycling Road at Dakar 2026 Summer Youth Olympic Games will comprise the following events for men and women:

Road Race

In these mass start events, women will race 59.5km and men will race 76.5km. Both races will have 42 riders each. The first rider crossing the finish line at the end of the total distance is the winner.

The actual start of the race will be a standing start, without a neutralised section.

The last kilometre shall be marked by a red triangle. Apart from the finish arch, no banner/arch may be put up after the red triangle.

Individual Time Trial

Men and women cover 8.5km. Riders start at 90 second intervals. Both individual time trial events will have 42 riders each. The rider with the fastest time is the winner.

In all events, change or repair of a damaged bicycle is permitted, but only by the team's own technicians or by the personnel from one of the neutral support cars. If the bicycle is damaged, the rider can finish the race and be ranked if they cross the finish line with the bicycle.

In the individual time trial, a rider who has been passed is not allowed to go into the slipstream of the faster rider.

Differences between the UCI Junior World Championships and the Summer Youth Olympic Games

The events are the same, but distances and quotas are different.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

Cycling at Buenos Aires 2018 was a team competition, with two Combined events (boys and girls), consisting of a Team Time Trial, Individual Road Race, Individual Criterium, and two Mountain bike Cross Country races. Only UCI standard individual road events are included for Dakar 2026.

Sport Rules and Procedures

Tie Break Rules

For the road race, ties remain if they cannot be resolved by photo-finish.

For the individual time trial, ties remain if the riders have the same time to 1/100th of a second.

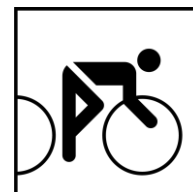
Penalties / Disqualification Rules

A rider may be disqualified, relegated (moved down the ranking) or penalised (by adding time in individual time trial) for:

- Pushing or interfering with another rider, by hand or by other means
- Receiving or providing non-regulation assistance
- Participating in a flying relay deviating from a selected lane in a sprint, endangering other riders
- Intentionally taking a detour from the course which results in an advantage
- Holding on to the team's vehicle or other motor vehicle

Protests / Appeals

Decisions of the UCI Commissaires' Panel are considered final, and there are no protests.



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Equipment description

In accordance with UCI Regulations, bicycles used must adhere to specific dimensions and weight requirements where the overall length of a bicycle and its width are regulated. The minimum weight of the bicycle is set at 6.8kg. The same road bike must be used for both races.

The diameter of the wheels is subject to limits, as well where it is essential that both wheels maintain equal diameters. The structure of the bicycle, connecting the saddle, pedals, and front fork, must be triangular in shape.

Furthermore, all components of the bicycle, including the frame, brakes, handlebars, and saddle, must follow the commercialisation requirements of the UCI Regulations. Framesets, wheelsets and equipment not yet commercially available must obtain the approval of the UCI.

Note:

For further information please consult: www.uci.org



Competition Format and Rules

Format et règlement des compétitions

As of WED 21 OCT 2026

Youth Olympic Competition Format

The equestrian competition at Dakar 2026 Summer Youth Olympic Games consists of one event, the jumping individual.

Twenty-four athletes will compete in the jumping individual event. Athlete/horse combinations jump a series of obstacles all designed to test the athlete's skill and the horse's jumping ability. Penalties are given for faults such as knocking down an obstacle, refusals and exceeding the time allowed.

The jumping Individual event comprises two qualifier rounds (A and B) and one final round. All compete in both qualifier rounds and the final. The starting order in the qualifier rounds A and B are established by draws. The qualifier results are based on the total number of penalty points incurred in both rounds and the time incurred in round B. The starting order for the final will be in the reverse order of the combined qualifier results. No scores are carried forward from the qualifier rounds to the final.

Horses will be allocated to competitors by a draw held after the horse inspection. A separate draw for order to go will be held prior to the start of competition.

To be eligible for the Youth Olympic Games, athletes must be born between 1 January 2008 and 31 December 2011. In addition, the athletes must have a Certificate of Capability. The certificate can be obtained either through the Junior/Young Athlete Continental Championships or the FEI Challenge Category A, after achieving a score of not more than eight penalties in the first round of any of the competitions.

NOC quota: Maximum of one athlete per NOC.

Differences between the FEI Junior Continental Championships and the Summer Youth Olympic Games

A key difference between the Youth Olympic Games and the Continental Championships is that horses are provided by the Organising Committee at these Games.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The Jumping International Team event has been removed from the Youth Olympic Games programme. Instead, a team event has been incorporated and organised by the FEI as part of the competition. The individual competition format has been changed from two rounds to two qualification rounds and a final round.

Sport Rules and Procedures

Qualification is achieved by meeting minimum standards of performance at nominated competitions or competition levels within the period from 1 April 2025 to 31 May 2026.

A total of twenty-four athletes are eligible to compete at the Youth Olympic Games. The Organising Committee will organise training and warm-up sessions before the competition in the main arena or elsewhere under FEI regulations.

The course of eight to twelve obstacles is laid out in an enclosed arena on an artificial surface. Various attributes are tested in the discipline (speed, precision, power, etc.) but the object is always the same: to jump the entire course within the time allowed without making a mistake - a clear round. Penalties are given for faults such as knocking down an obstacle, refusals and exceeding the time allowed. The "faults" are accumulated. A fall of either horse or athlete entails elimination.

Tie Break Rules

Any tie for medals (same number of penalties) is broken by a jump-off.

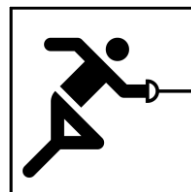
Disqualification Rules

If an athlete/horse combination, taking part in the event, is disqualified for unsportsmanlike behaviour or serious misconduct (DQB) they will receive no rank and will be listed at the bottom of the ranking.

Protests / Appeals

The NOCs may protest or appeal according to the FEI rules.

Note:
For further information please consult: www.fei.org



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Youth Olympic Competition Format

Events

The fencing competition at Dakar 2026 Summer Youth Olympic Games is made up of six individual events. All three types of weapon (épée, foil and sabre) will be used by both men and women. Fencers will compete for the six gold medals. Detailed information on events, including a description of differences in equipment used, allowed target areas, etc., is available in the "Sport Terminology" output on the Games website.

Event	Expected number of participants
Women's Épée Individual	- 84 total quota
Women's Foil Individual	- 14 athletes per event
Women's Sabre Individual	
Men's Épée Individual	
Men's Foil Individual	
Men's Sabre Individual	

Weapons

There are three kinds of weapon used in fencing - the foil (or "fleuret," in French terminology), the épée and the sabre - and all will be used by men and women in individual events at Dakar 2026 Summer Youth Olympic Games. The distinction between the weapons is based on their shape, on the target area, and on the rules, which are specific to each weapon.

The three weapons are similar with respect to the basic body position of the fencer (guard position), the footwork, as well as various moves on the piste. There are, however, also substantial differences. For more detailed information regarding weapons, please consult: <https://fie.org/fie/documents/equipment>

Competition format and progression

Each individual event consists of a pool round and direct elimination phases.

Each individual event will start with a pool round. All fencers will be allocated into pools according to their 2026 FIE cadet rankings and by drawing lots among any fencers who are not in the ranking, with a maximum of seven fencers in each pool. Fencers will compete against all others in their pool. A pool ranking will then be calculated based on FIE rules. This overall pool rank will be used to seed fencers into the direct elimination bracket.

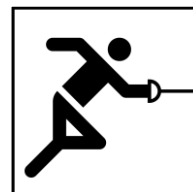
During the pool round phase each bout consists of one period of three minutes. The fencer who first scores five valid hits on the opponent or scores the most hits by the end of the bout is the winner. In the event of a tie at the end of the three minutes, fencers will fence for a further one minute. The first fencer to score a hit is the winner. A draw conducted by the referee prior to the start of this minute will determine the winner if neither fencer scores during the extra time period.

After the pools, a single general ranking is established of all the fencers who have taken part in the pools, taking account, successively, of the index's V/M, HS – HR and HS. (V = victories; M = bouts; HS = hits scored; HR = hits received.)

A pool ranking is then made in the following way:

- The results written up on the ranking table are added up to ascertain the two indices required
- The first index, for the initial classification, is obtained by dividing the number of victories by the number of bouts fought, using the formula V/M. The fencer with the highest index (maximum 1) is seeded first.
- If they remain tied a second index is established, using the formula HS – HR, the difference between the total number of hits scored and hits received. The fencer with the highest index is seeded first.
- If they remain tied the fencer who has scored most hits is seeded highest
- If they remain tied, their seeding order will be determined by a draw.

After the pools, a single general ranking is established of all the fencers who have taken part in the pools. This overall pool rank will be used to seed fencers into the direct elimination table.



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After the pool round, the competition is run in direct elimination phases divided into: Table of 16, table of 8, semifinals and finals.

The fencers' overall pool ranks are used as Olympic seeding to allocate fencers in the direct elimination table. The pair draw is not required before the direct elimination phase, to allocate the fencers into the direct elimination bracket.

Each direct elimination bout consists of three periods of three minutes each, with an interval of one minute between periods. There is an exception for Sabre, the first period expiry is when one of the fencers has scored eight hits. The winner is declared when 15 hits are scored or nine minutes have passed. If at the end of regulation time the scores are equal, the fencers fence for a deciding hit, with a maximum time limit of one minute. Before the fencing recommences the Referee draws lots to decide who will be the winner if scores are still equal at the end of the extra minute.

Winners of the semifinals will compete for the gold medal, and losers for the bronze medal. If the score is equal, the final rank of the other fencers will be determined by their overall pool ranking.

Draws

Fencers who are not currently in the 2026 FIE cadet rankings will be seeded by a draw which is organised before the pool round. The draw is required to determine the order of those participants without 2026 FIE Cadet Ranking, or participants sharing the same rank. This draw is required to compose the pools.

Differences between the FIE Junior World Championships and the Summer Youth Olympic Games

There are no team events at the Summer Youth Olympic Games. Also, in the individual World Championships and other individual FIE competitions, there is no match for the 3rd place (bronze medal) and two fencers are ranked third.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

There is no Mixed Continental Team event in the program. Non-combativity FIE rules have been updated.

Sport Rules and Procedures

Tie Break Rules

In case of a tie after the competition time has run out, the so called "Golden Goal" rule applies. In such cases the referee adds 60 seconds. Before starting this last minute, the referee conducts an electronic draw to determine the winner if no hit is made during the extra time. The first hit within the one minute determines the winner immediately and ends the competition. For the avoidance of doubt, in épée the double hit is not to be counted as a determining hit. If there is no hit during the extra time, the referee will declare the draw winner as the winner of the match.

Penalties / Disqualification Rules

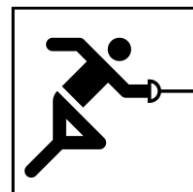
Depending on the offence, a fencer/team could be warned (yellow card), or penalised by a point (red card), or could be excluded (P-black card) from a bout or the entire competition.

For more detailed information regarding Penalties / Disqualification Rules, please consult: <https://fie.org/fie/documents/rules>

Non-combativity (unwillingness to fight) rules for direct elimination phases only

In case of unwillingness to fight when there is a one minute period of fencing without a hit, or without a hit scored off the target, the fencers could be penalised with P cards. In the event of unwillingness to fight, the referee will immediately call "Halt". Unwillingness to fight is sanctioned as specified in the FIE rules table "Offences and penalties".

P-red cards are awarded to both fencers simultaneously, starting with a P-red card. The P-black card is awarded as described in c) below.



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- a) When, for the first time, there is one minute of unwillingness to fight, the Referee sanctions both fencers with a P- red card.
- b) When, for the second time, there is one minute of unwillingness to fight, a P-black card is awarded as follows:
 - i. If the scores of the two fencers are equal, the Referee sanctions the fencer with the lower initial seeding in the competition, which is based on the 2026 FIE Cadet ranking and by drawing lots among any fencers who are not in the ranking, with a P-black card. The fencer with the higher initial seeding in the competition, which is based on the 2026 FIE Cadet ranking, wins the bout.
 - ii. If the scores of the two fencers are not equal, the Referee sanctions the fencer with the lower score with a P-black card. The fencer with the higher score wins the bout.

Additional non-combativity rules

- a) The P-red (penalty hit) and P-black (the possible losing of a bout) cards received during any one bout are valid only for that bout. They are not transferable to the following bout.
No P card (red or black) may be awarded in individual competitions at 14-14.
- b) In individual competition, fencers who have lost the bout following the award of a P-black card, will be ranked in the final results of the competition as having lost the bout. They receive the corresponding points.
- c) In individual competition, the period continues after the awarding of a P-red card
- d) The one minute starts again after each hit, each hit off the target, each hit annulled, each penalty hit and at the beginning of each period
- e) The referee must record these P-red and P-black cards separately on the score sheet. The sanctions awarded for unwillingness to fight are not cumulative with any other sanction awarded.
- f) In individual competition, if, at the end of the regulation time, there is equality of scores, the FIE rule article "Unwillingness to fight (Non-combativity)" does not apply.

Protests / Appeals

Protests must be made immediately by the fencer on the piste. In the individual events, the fencer has in pools, one possible appeal during each bout. In direct elimination bouts, two possible appeals.

In case of the protest against a decision of the referee:

1. No appeal can be made against the decision of the referee regarding a point of fact, except as permitted in FIE technical rules o.105 and t.60-t.63 for video refereeing (cf. FIE technical rules t.136.1/2, t.137.2).
2. If a fencer infringes this principle, casting doubt on the decision of the referee on a point of fact during the bout, he/she will be penalised according to the FIE technical rules (cf. t.158-162, t.165, t.170). But if the referee is ignorant of or misunderstands a definite rule or applies it in a manner contrary to the rules, an appeal on this matter may be entertained. A point of fact includes, but is not limited to, any ruling by the referee analysing what happened on the piste, such as the validity or priority of a hit, whether a fencer left the side or end of the piste or if a person's behaviour is a Group 3 or Group 4 offence.

Protests concerning the world ranking must be made before the head of the Delegations Leaders' meeting.

Note:
For further information please consult: fie.org



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Youth Olympic Competition Format

The futsal competition at Dakar 2026 Summer Youth Olympic Games consists of a men's event and a women's event. Both events have the same competition format and rules. The teams are divided into two groups of four teams in the group stage. Each team plays every other team in its group once (single round robin). The two teams ranked first and second in each group progress to the semi-finals, while the remaining four teams are eliminated from the competition. The knock-out stage consists of the semi-finals and finals (gold medal and bronze medal matches) and is played according to a knock-out system. The semi-final winners play in the gold medal match, and the runners-up play in the bronze medal match.

Differences between the FIFA Futsal World Cup and the Summer Youth Olympic Games

There are 24 participating teams at the FIFA Futsal World Cup and 16 participating teams at the FIFA Futsal Women's World Cup. Each team at the FIFA Futsal World Cup consists of 14 players (two of whom shall be goalkeepers). The format at the FIFA Futsal World Cup is different.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

There are eight teams in each event. The groups for the women's event will be group A and group B, and the groups for the men's event will be group A and group B.

Sport Rules and Procedures

All matches will be played in accordance with the FIFA Futsal Laws of the Game. The FIFA Disciplinary Code, the Doping Control Regulations for FIFA Competitions and other FIFA Directives apply to the futsal tournaments.

Age categories

Only athletes aged 17 and under at the start of the Youth Olympic Games may compete.

Tie Break Rules

Group stage ranking:

The group stage is played in groups. The matches will be evaluated as follows:

- Each match won = three points
- Each match won in extra time = two points
- Each match won in a penalty shoot-out = one point
- Each match lost = zero points

There must be a winning team after every match.

Equal points and qualification for knock-out stage:

If two or more teams in the same group are equal on points after the completion of the group stage, the following steps, in the order below, shall be applied to determine the ranking:

Step 1:

- a) Greatest number of points obtained in the group matches between the teams concerned;
- b) Superior goal difference resulting from the group matches between the teams concerned;
- c) Greatest number of goals scored in all group matches between the teams concerned.

Step 2:

If, after having applied criteria a) to c) above, teams still have an equal ranking, criteria a) to c) above are applied to the matches between the remaining teams only in order to determine their final rankings. If no decision can be made through this procedure, criteria d) to f) below shall apply as follows to the two or more teams still equal on points:

- d) Superior goal difference in all group matches;
- e) Greatest number of goals scored in all group matches;



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f) Highest team conduct score (players and team officials) relating to the number of yellow and red cards obtained:

- yellow card: minus 1 point
- indirect red card (as a result of two yellow cards): minus 3 points
- direct red card: minus 4 points
- yellow card and direct red card: minus 5 points

Only one of the above deductions shall be applied to a player or team official in a single match. The team with the highest number of points shall be ranked highest.

With respect to the second step, all affected teams will be ranked by applying the criteria d) to f) in order. If one team qualifies for a higher or lower ranking pursuant to one criterion, but it is not possible to rank all teams on the basis of the same criterion, the remaining two or three teams will be ranked pursuant to the next criterion, and so on. In any case, the second step of the ranking does not restart for the two or three teams remaining after application of a criterion

g) Drawing of lots by FIFA.

Only goals scored during regular time and extra time will be considered under the above resolution criteria.

Match Description

The main object of futsal is to score more goals than the opponent in order to win the match. Futsal is played by two teams of five players each: One goalkeeper and four outfield players. Each team tries to score into the opponent's goal and to prevent the other team from scoring. The ball may be passed, tapped, rolled or dribbled in any direction using the feet. All actions are subject to the Competition Regulations and the Futsal Laws of the Game. The playing field shall be a flat, rectangular pitch of smooth and non-abrasive surfaces, preferably made of wood or artificial material. The pitch shall measure 40 metres in length, by 20 metres in width.

Each team consists of 10 players. The team must use a goalkeeper at all times. No more than five players (four outfield players and one goalkeeper) may be present on the pitch at any given time. The remaining players are substitutes and remain on the substitutes' bench. An unlimited number of substitutions per team may be used during a match; the relevant official must be informed of substitutions and the player to be replaced must leave the pitch before the substitute can commence playing. A substitute may replace a sent off player and enter the pitch after two minutes of playing time have elapsed since the player was sent off, unless a goal is scored before the two minutes have elapsed (under certain conditions).

The team which scores the highest number of goals is the winner. Every game must have a winner. Playing time is made up of two periods of 20 minutes with a half-time break of 15 minutes. Teams are entitled to a single one minute time-out in each period.

In both the group stage and the knock-out stage (semi-finals or gold medal match), if the game is drawn after 40 minutes, then extra time is played (two periods of three minutes). If the game remains drawn after extra time (50 minutes), then the winner is determined by penalties (penalty shoot-out).

If the bronze-medal match is not played directly before the gold-medal match and is level at the end of normal playing time, extra time shall be played (two periods of three minutes each) and followed, if necessary, by penalties (penalty shoot-out) to determine the winner. However, if the match is played directly before the gold-medal match and is level at the end of normal playing time, no extra time shall be played, and the winner shall be determined by penalties (penalty shoot-out).

Penalties / Disqualification Rules

Every player (including substitutes) is liable to undergo a doping test. Any player or team that refuses to undergo a doping test, falsifies the results, or is found guilty of taking a banned substance will be excluded from the final competition and referred to the FIFA Disciplinary Committee. Any official who encourages or incites a player to commit any of the aforementioned infringements will also be excluded from the final competition and referred to the FIFA Disciplinary Committee.

Any player who is not able to prove his identity before the start of the final competition will be disqualified.

If a team refuses to play a match in the final competition, it will be disqualified from further participation.



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Any team that fields an ineligible player will be referred to the FIFA Disciplinary Committee. In accordance with the FIFA Disciplinary Code, the team shall be sanctioned by forfeiture of the match. The win and relevant three points will automatically be awarded to the opponent, as well as a score of at least 5-0.

Protests / Appeals

Protests shall be submitted in writing to the FIFA Match Director within two hours of the match in question, as well as via the FIFA Legal Portal at legalportal.fifa.com (cf. art. 18 par. 1 of the FIFA Disciplinary Code) within 24 hours of the end of the match; otherwise, they shall be disregarded.

Protests regarding incidents during a match should be taken up by the captain and directed at the referee. No protests may be made against the referee's decision regarding facts connected with play; his decision is final.

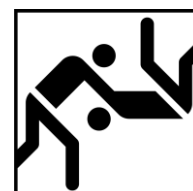
Protests regarding the eligibility of players nominated for matches shall be submitted via the FIFA Legal Portal at legalportal.fifa.com (cf. art. 18 par. 1 of the FIFA Disciplinary Code) no later than five days before the first match of the YOFTs. Such protests shall be dealt with by the FIFA Disciplinary Committee.

As provided for in the FIFA Statutes, recourse to ordinary courts of law is prohibited unless specifically provided for in the FIFA regulations. Recourse to ordinary courts of law for all types of provisional measures is also prohibited.

The Participating Member Associations and all Delegation Members acknowledge and accept that, once all internal channels have been exhausted at FIFA, their sole legal recourse shall be to the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as provided for in the FIFA Statutes, and unless excluded by the FIFA Statutes or applicable FIFA regulations. Any such arbitration proceedings shall be governed by the CAS Code of Sports-related Arbitration.

Note:

For further information please consult: www.fifa.com



Competition Format and Rules

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Youth Olympic Competition Format

The eight Judo events at Dakar 2026 Summer Youth Olympic Games consist of four men's and four women's individual events as follows:

Women	Men
-44 kg	-55 kg
-52 kg	-66 kg
-63 kg	-81 kg
-78 kg	-100 kg

The competition will be run in accordance with the elimination system with full repechage, where all participants have the opportunity to compete at least twice. Judoka will be divided into two tables (pools), A and B, by means of a draw, and then into two groups (sub-pools) within each table: A1, A2, B1 and B2. The elimination system will be used to produce two finalists. All judoka defeated after each round of competition will take part in the repechage of their respective table according to the elimination system. The winner of each repechage will face the loser of the semifinal from the opposite half of the draw to compete for the two bronze medals. The winners of table A and table B will compete for the gold and silver medals.

Contest Duration

The duration of the contests will be four minutes (actual time) for men and for women in accordance with the IJF Sport & Organisation Rules (SOR) and Refereeing Rules.

Weigh-in

The weigh-in for the competition will be conducted at the Youth Olympic Village under the supervision of officials appointed by the IJF. The official weigh-in for each weight category will take place the day before the respective competitions. Each competitor will be allowed only one weight control during the official weigh-in.

Athletes competing in the cadet events are not allowed to remove their underclothing (men must wear underpants and optionally a vest top and women must wear underpants and a bra or vest top).

To compensate an additional 200 g will be allowed i.e., for the weight category -44 kg the limit will be -44.2 kg.

Differences between the IJF Cadets World Championships and the Summer Youth Olympic Games

Participation in the IJF Cadet World Championships is open to all eligible athletes, with no qualification requirements. The competition format follows a quarter-final repechage system.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The Mixed Team event has been removed from the programme. The number of participants has been reduced, and the qualification system no longer applies, as participation will be determined through IOC invitations.

Sport Rules and Procedures

Competition Method

The Judo competition will be held in accordance with the IJF Sport & Organisation Rules (SOR) and Refereeing Rules.

The objective of Judo is to score ippon, which puts an immediate end to the contest. Ippon can be scored with a throwing technique as well as on the ground.

Tie Break Rules and Procedures

In regular time (four minutes), a contest can only be won by a technical score or scores (yuko, waza-ari or ippon).



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A penalty or penalties will not decide the winner, except for hansoku-make (direct or accumulative). A penalty never corresponds to a score.

When the time allotted for the contest ends (four minutes for men and women) and both judoka have no technical score, or the technical scores are equal at the end of the regular contest time, the contest shall continue in Golden Score regardless of the number of shido given.

The referee calls "Soremade" and the time clock will be reset.

Any existing score(s) and/or numbers of shido from regular time are carried into the Golden Score period and will remain in all real time outputs (scoreboards, TV captions, etc.).

There will be no rest period between the end of the original contest and the start of the Golden Score period.

There is no time limit for Golden Score.

A Golden Score can only be won by a technical score (yuko, waza-ari or ippon) or hansoku-make (direct or by accumulative shido). If direct hansoku-make is given, the consequences are the same as those in regular time.

Penalties / Disqualification Rules

All penalties are divided into "slight" infringement or shido (a type of warning) and "serious" infringement or hansoku-make (direct disqualification).

For technical and tactical faults that do not affect the integrity of the contestants and are not against the spirit of judo, the judoka will receive shido penalty.

The repetitions of technical and tactical faults, which are penalised with shido, are cumulative and a maximum of three faults (shido) can be given. This means that after a third shido the contest will be stopped and the opponent will be declared the winner by ippon.

There are several circumstances which result in disqualification (hansoku-make):

1. When hansoku-make results from "progressive" penalties (three shidos), the disqualified contestant is allowed to continue to compete in the repechage rounds, etc. including the bronze contest, if applicable.
2. In the case of direct hansoku-make for "protection" of a contestant (e.g. diving headfirst onto the mat), the competitor is allowed to continue to compete the repechage rounds, etc. including the bronze contest, if applicable.
3. In the case of direct hansoku-make for acts against the spirit of judo and/or application of dangerous techniques, the competitor is disqualified from the competition. If the hansoku-make is for acts against the spirit of judo a sanction can be added. For details, please refer to the IJF Sport and Organisation Rules (SOR) and Refereeing Rules.

Remark Regarding Awarding Ceremony

If hansoku-make has been given for "protection" of the athlete (e.g. diving headfirst onto the mat), or for three shidos, medals and places should be awarded; if it is for acts against the Judo spirit, the IJF Ad Hoc Commission will decide.

Winning Technique

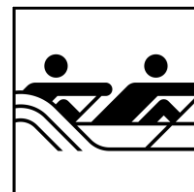
To provide information on which technique was used while winning the contest, the IJF uses various codes (140 of them) that are listed together with the contest score in the Contest Result reports and Contest List. These codes are mostly used by statisticians. The full list of codes is available on the IJF website.

Protests / Appeals

Protests against the Referees' decision will not be accepted.

Note:

For further information please consult: www.ijf.org



Competition Format and Rules

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Youth Olympic Competition Format

The Rowing Coastal Beach Sprints at Dakar 2026 Summer Youth Olympic Games consists of men's and women's solo events and a mixed double sculls event. For all events, the competition starts with time trial 1 and time trial 2, followed by last 16, quarterfinals, semifinals, finals.

Differences between the World Rowing Under 19 Championships and the Summer Youth Olympic Games

At the World Rowing Under 19 Championships, the number of participants in each event is higher.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

Rowing Coastal Beach Sprints is on the programme for the first time in Dakar 2026 Summer Youth Olympic Games.

Sport Rules and Procedures

Beach Sprint is a head-to-head elimination style of racing, with a short sprint along the beach, a 250m row, and a 180-degree turn before rowing back to the beach and sprinting to the finish line. Competitions are structured such that athletes who progress further are required to race multiple times within a short time frame. This discipline of rowing tests power and endurance, as well as coastal navigation skills and performance under fatigue.

Scoring

In head-to-head races, the winning crew is the first crew to press the finish button on the beach.

Tie Break Rules

Despite the fact that finish times are measured to 1/100th of a second, ties may occur.

During the Time Trial and Last 16:

- If there is a dead heat, a re-row will be held over the same course between the crews involved, except if both of the tied crews progress into the same level of the next round, in which case their positions in the next round will be determined by a random draw

During Quarterfinals and Semifinals:

- If a dead heat occurs, the crew with the fastest time in the previous round in which both of the tied crews raced will be given the higher ranking for progression to the next round. If those times are equal, then the times of both crews in the next previous round will be used to break the tie. If this does not break the tie, then the progression to the next round between the tied crews will be determined by a random draw supervised by the Jury.

During the Finals:

- If a dead heat occurs in Final A or Final B, the crews concerned will be given equal ranking and the next rank will be left empty

Penalties / Disqualification Rules

The penalties and disqualification procedures are governed by the World Rowing rules and IOC practice. In case of breach of the rules, World Rowing may impose appropriate sanctions. The sanctions available are: Reprimand, time penalty, yellow card, relegation (REL), red card (EXC) or disqualification (DSQ).

Protests / Appeals

Disputes shall be resolved in accordance with the World Rowing regulations and current rules. No crew or member federation shall have the right to lodge any objection, protest or appeal on any issue at Rowing Coastal Beach Sprint regattas except by way of a Challenge. A decision of the Challenge Panel shall be final, with no further right of appeal.

Note:

For further information please consult: worldrowing.com

Competition Format and Rules

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As of WED 21 OCT 2026

Youth Olympic Competition Format

The Rugby Sevens competition at Dakar 2026 Summer Youth Olympic Games consists of Women's and Men's events. Each event consists of two phases, the pool round and the knock out round. The eight competing teams in each event are placed into two pools of four teams each, with a round robin format. Match points are awarded to both teams after each pool match according to the following criteria:

- Win = 3 points
- Draw = 2 points
- Loss = 0 points
- Bonus point for a loss by 7 points or less = 1 point

Following the completion of the pool round, the following rules are used to populate the knock out round brackets:

- Teams are ranked in their pool according to their total number of match points
 - If two teams have equal total match points, the winner of the match between those two teams will be ranked higher
 - If three or four teams have equal total match points, the following criteria will determine the pool ranking:
 - Points margin
 - Tries margin
 - Points for
 - Tries for
 - Games Seeding
- The teams in each pool are placed in pre-determined slots in the knock out round brackets based on their rank in the pool round (A1, B1, A2, B2, A3, B3, A4, B4)
- The semi-finals brackets are set as follows:
 - A1 vs B2
 - B1 vs A2
- The placing 5-8 brackets are set as follows:
 - A3 vs B4
 - B3 vs A4

Differences between HSBC SVNS 2024-2025 and the Summer Youth Olympic Games

There are three pools of four teams in the HSBC SVNS tournaments and there are more placing brackets and matches.

There is no extra time in the pool stage for the Summer Youth Olympic Games.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

There are two more teams competing in Dakar 2026 than in Buenos Aires 2018 with the teams split into two pools of four teams rather than all six teams in one pool. The placing 5-8 matches, semi-finals and finals matches for all places are played in the knock out round.

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Sport Rules and Procedures

The Olympic Rugby Sevens competition is conducted in accordance with the World Rugby Laws of the Game Incorporating the Playing Charter and Seven-a-Side Variations.

Team Composition

Each team consists of 12 players; 7 players on the field of play and 5 on the bench.

Game Description

Rugby Sevens is a fast and exciting team sport where the objective of the game is that two teams should, by carrying, passing, kicking and grounding the ball, score as many points as possible.

Scoring:

A try is worth five points and is awarded when a player touches the ball down on or beyond the opposing team's Try Line. After a try is scored, the team also has a chance to register an additional two points with a conversion kick which is completed by kicking the ball over a bar between two goal posts.

A penalty try is worth seven points and is awarded between the goal posts if foul play by the opposing team prevents a probable try from being scored, or scored in a more advantageous position. No conversion is taken.

If the opposition commits an offence, a penalty may be awarded. A team can then choose to drop-kick at the goal which, if successful, is worth three points.

During open play, a team may also attempt to drop-kick the ball through the posts for a drop goal which is also worth three points. Play stops at the discretion of the match referee who is the sole judge of fact and law including time. The referee is assisted by the assistant referees and team match officials during a match. The match referee may choose not to stop the play at an infringement if the non-offending team gains an advantage.

A match is played with no more than seven players in each team on the field of play.

A player may be replaced on account of injury or for tactical purposes. A team may nominate and use up to five replacements. A rolling tactical replacement system will be implemented for the tournament. A tactically replaced player may return to the match, as long as no more than five replacement interchanges are made in total.

If a match goes to extra time, each team is allowed a sixth replacement.

Temporary replacements for blood injury are permitted. A player who has been replaced through injury may not resume play in the same match except if temporarily replaced (i.e. for blood injury).

No replacement may be made except with the permission of the referee, and only during a stoppage in play.

In line with the World Rugby Laws and Regulations, all matches are officiated by five officials (referee, two assistant referees and two in-goal judges) together with the World Rugby appointed Citing Commissioner and Judicial Officers. Assistant referees may communicate and advise the referee about acts of foul play, or for things such as knock forwards', offsides etc during play.

Match Description

The duration of all matches is 14 minutes; two halves of seven minutes each, counting down to zero, with a two minute half-time interval.

Extra time is required only for the knock out rounds if matches end in a draw. After a break of two minutes, during which the referee organises a toss with the Team Managers to decide which team will kick off from which end, the extra time is played in periods of five minutes. The team which scores first in extra time will immediately be declared the winner without further play. If additional periods of extra time are required, teams change ends without an interval.

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Tie Break Rules

Pool round

- A match in the pool round can end in a draw
- If two or more teams are equal on match points then the following criteria will be used in this order to determine the ranking:
 1. The team that won the match between those teams will be ranked higher in the pool (only applicable if only two teams are tied)
 2. The margin of points scored for and against a team in all pool matches will be considered. The team with the highest positive margin of points will be ranked higher in the pool.
 3. The margin of tries scored for and against a team in all pool matches will be considered. The team with the highest positive margin of tries will be ranked higher in the pool.
 4. The team that has scored the highest number of points in the pool matches will be ranked higher in the pool
 5. The team that has scored the highest number of tries in the pool matches will be ranked higher in the pool
 6. The team with the better Games team seeding will be ranked higher in the pool

For clarification, if after the highest ranked team has been determined following the above criteria the tie remains unresolved between two or more teams, the next higher ranked team will be determined by repeating the process starting at the first criterion.

Knock out round

- For all matches in the knock out round, if teams are tied at full time, then the winner is determined by sudden death extra time

Penalties / Disqualification Rules

Penalties can be awarded for many reasons in Rugby Sevens. Some of the most common are: High tackle, not rolling away at a tackle or ruck (a player on the ground must not interfere with play), being offside, etc. A severe or cynical offence may result in a yellow card, at which time the player spends two minutes in the sin bin and the team plays the ensuing period a player down. For very serious offences, the referee can issue a red card, which means the offending player is sent off for the remainder of the match. A player receiving a second yellow card in the same match results in a red card.

Protests / Appeals

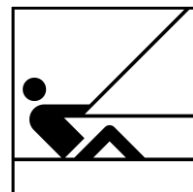
The protests and appeals process will be according to World Rugby Rules and Regulations.

- The Referee will manage all matches and any incident on the field of play during a match not seen to be properly dealt with by the Referee will be reviewed by the Citing Commissioner; the Citing Commissioner will decide whether or not to issue a report for further action to be taken and must issue this report within one hour following the completion of the match.
- A team may refer an incident to the Citing Commissioner; the Citing Commissioner will decide whether or not the referral will be upheld.
- A Judicial Officer will conduct a hearing as quickly as possible once the Citing Commissioner's report has been issued and will decide whether or not to uphold the Citing Commissioner's Report and if so, will issue a sanction in line with the World Rugby's Disciplinary Guidelines.
- A team may appeal the decision of the Judicial Officer but the player will not be permitted to play again in the competition until the appeal is heard.

Any dispute not related to the playing of the match will be dealt with by the Technical Delegate appointed by World Rugby in accordance with the tournament dispute resolution guidelines.

Note:

For further information please consult: www.world.rugby



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Youth Olympic Competition Format

The sailing competition at Dakar 2026 Summer Youth Olympic Games consists of two events: men's and women's windsurfing. Each NOC is permitted to enter one athlete of each gender.

Windsurfing events have a target to reach 15 races (opening series).

Races are conducted around a course of marker buoys laid out by the Race Committee. A race may be over one to four laps. The number of laps in each race is decided by the Race Committee immediately prior to the start of the race and depends upon the wind conditions and the length of the course.

The Race Committee will adjust the size of the course and number of laps with the aim that the race is completed in the target time. The orientation of the course is set so that the length of the course is parallel to the wind. The start is between two boats anchored and the time to the start is signalled by the raising of flags on one of the start boats. As some legs are orientated to be directly into the wind, and because boats cannot sail directly into the wind, they must sail a zig-zag course to the mark and as a result, the boats can spread out over a wide area.

Differences between World Sailing Youth World Championships and the Summer Youth Olympic Games

At the Youth Olympic Games there are 2 events and 48 athletes. At the youth world championships there are 11 events and in 2025 there were 424 athletes from 67 nations.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The men's windsurfing and women's windsurfing events have changed their equipment to the Techno 293.

The following events have been removed from the programme: men's kite, women's kite and mixed multihull.

Sport Rules and Procedures

Competition format

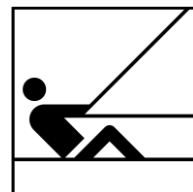
- Opening Series:
 - Scoring uses a "low point" scoring system whereby the winner of each race is awarded one point, second place is awarded two points, etc. Failure to finish the race, or a disqualification earns the boat the number of points equal to one more than the total number of boats in that event, e.g. if there are 20 boats in an event, a failure to finish would earn a boat 21 points.
 - The points from the worst race performance(s) for each competitor are discarded, and the remaining points are summed to calculate the event placing after the opening series (but points from some disqualification types cannot be discarded). The crews with the best (lowest) overall score will be the winner.

Tie Break Rules

- Any ties during the opening series will be broken according to the Racing Rules of Sailing
- Medals will be awarded based on the series total score. If two or more boats are tied, a two-stage tie break procedure is used. Ties are broken in favour of the boat that has:
 1. The highest number of first places, then second places, etc.
 2. Achieved a higher placing in the last race of the event

Judging

The action in sailing is spread out over a wide area with the boats all taking different routes in order to sail the course as fast as possible, therefore direct judging is not possible. Sailing has a system of "self-policing" whereby if a team feels that they have been infringed by another team on the water, they can call to the other boat to sail a penalty turn (sailing in a tight circle



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once or twice, commonly referred to as a "360" or "720"). If the team fails to accept the penalty, or an official observes an infringement of the rules, a "protest" is filed by the competitor or official after racing has finished and a hearing is convened.

There is a time limit, usually one hour after the end of racing for the day, in which a protest may be filed with officials; therefore, it is quite common for results to be amended one to two hours after the completion of racing. Protests are more common than in most other sports and are a normal part of the sport. The most common rule infringements for disqualification are when two boats are crossing on opposite tacks and when rounding marks.

Penalties / Disqualification Rules

See the [Racing Rules of Sailing](#)

Protests / Appeals

See the [Racing Rules of Sailing](#)

Note:

For further information please consult: www.sailing.org



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Youth Olympic Competition Format

Dakar 2026 Summer Youth Olympic Games skateboarding competition consists of two events:

- Women's street
- Men's street

Each event will be contested by 12 skaters.

Street skateboarding courses are designed to replicate real-world urban terrain featuring stair sets, rails, gaps, benches, ledges, and planters on riding surfaces of variable elevations alongside traditional skatepark elements like banks and quarterpipes. Elevation changes between riding surfaces do not exceed 5' 3" feet (1.6 metres).

Differences between World Championships and the Summer Youth Olympic Games

The Youth Olympic Skateboarding competition format is identical to the one used at the World Championships for the Semi Final and Final competition phases.

The skater quotas are larger at the World Championships allowing for a maximum of nine athletes per country, based on their World Skateboarding Ranking standing.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

Skateboarding is on the programme for the first time in Dakar 2026 Summer Youth Olympic Games.

Sport Rules and Procedures

The street competition comprises two rounds: prelims and final.

In the prelims, the 12 female or male skaters first compete in two heats of six skaters. The first six skaters from the combined ranking of the heats qualify to the final.

In the Prelims, the skaters will perform two 45 second runs (full time) and three tricks.

In the Final, the skaters will perform three 45 second runs and three tricks.

Judging

The runs and each trick are judged by five judges who will use a 0.00-100.00 points scale. The highest and lowest judges' scores for each run or trick are dropped, and the remaining three scores are averaged to give a score for each run and each trick (five to six scores based on the competition phase).

The best run's score and the best tricks' scores are added to give the total round score (maximum 200.00 points).

Timekeeping

For all runs and tricks, skaters are given five seconds to start after the starter's signal. If skaters purposefully do not begin their run or trick within five seconds of the starter's signal, they may lose their opportunity to be scored on that run or trick at the discretion of the head judge.

The runs are 45 seconds. The clock is triggered by a technical official when the skater places both feet on their board at the beginning of the run.

A horn signal is triggered when the clock reaches "0". The clock will not be stopped under any conditions. If the run has to be interrupted for external reasons, the skater is given a restart.

Fall

In case of a fall during the run section, the run will be continued. During the trick section, a fall in the landing of the trick will be considered as a bail, and the skater will be marked with "X" with a score of 0.00 points.



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Tie Break Rules

The skater with the highest scoring run is ranked first.

If still tied, the score from the second-best single trick breaks the tie.

If still tied, the five judges are asked to vote (electronically) on who should be placed first. In case of several ties, the judges will be asked again to vote until all ties are broken.

If the competition must be shortened and only runs can be completed, the skater with the highest scoring run is ranked first. If still tied, the skater with the highest second scoring run is ranked first. If still tied, the five judges are asked to vote (electronically) on who should be placed first. In case of several ties, the judges will be asked again to vote until all ties are broken.

Penalties / Disqualification Rules

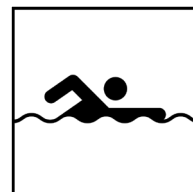
There are no penalties in skateboarding.

Protests / Appeals

Once competition scores are approved by the head judge and published, they are no longer open to appeal.

Note:

For further information please consult: www.worldskate.org/skateboarding



Competition Format and Rules

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Youth Olympic Competition Format

The Swimming competition at Dakar 2026 Summer Youth Olympic Games consists of 15 individual events for Women and 15 individual events for Men as follows:

Women's Events	Men's Events
50m Freestyle	50m Freestyle
100m Freestyle	100m Freestyle
200m Freestyle	200m Freestyle
400m Freestyle	400m Freestyle
800m Freestyle	800m Freestyle
50m Backstroke	50m Backstroke
100m Backstroke	100m Backstroke
200m Backstroke	200m Backstroke
50m Breaststroke	50m Breaststroke
100m Breaststroke	100m Breaststroke
200m Breaststroke	200m Breaststroke
50m Butterfly	50m Butterfly
100m Butterfly	100m Butterfly
200m Butterfly	200m Butterfly
200m Individual Medley	200m Individual Medley

The 50m, 100m and 200m events consist of heats, and final phases. The top eight athletes will advance from the heats to the final.

The 400m and 800m freestyle events will be timed finals. The top eight athletes with the fastest entry times will race in the final session. Other athletes with slower entry times will race in the heats.

Differences between the World Aquatics Junior Swimming Championships and the Summer Youth Olympic Games

There are no differences in the rules.

The World Aquatics Junior Swimming Championships take place with a greater number of competitors, and include several longer distance events and relays.

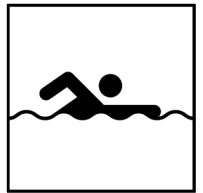
Changes since Buenos Aires 2018 Summer Youth Olympic Games

The individual and mixed relays are not part of the programme in Dakar 2026 Summer Youth Olympic Games.

Sport Rules and Procedures

The Swimming competition at Dakar 2026 Summer Youth Olympic Games will be held in accordance with the Competition Regulations of the World Aquatics Constitution and Rules, and the Olympic Charter which is in force at the time of the competition.

Heats for all events take place in morning sessions. The fastest heat for 400m and 800m Freestyle events, finals and victory ceremonies take place in afternoon sessions.



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Tie Break Rules

For individual events of 200m or less, ties for the last qualification or reserve position (from heats) may be broken by swim-offs. If more than three athletes are tied for the last qualification place, a swim-off may be held. There are no other tie breaking rules for ranking.

Penalties / Disqualification Rules

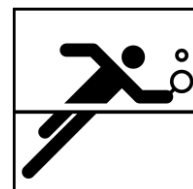
The most common reasons for individual disqualification include false starts, incorrect touches at the turn or butterfly kicks in breaststroke.

Appeals

Appeals may be filed against decisions taken by Referees. Appeals are accepted up to 30 minutes after the publication of the phase results of the event concerned. The Jury of Appeal will consist of three (3) members, one (1) of whom will be the designated Chairperson. The three (3) members will be appointed by the World Aquatics President or, if unavailable, the Executive Director.

Note:

For further information please consult: www.worldaquatics.com



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Youth Olympic Competition Format

The Table Tennis competition at Dakar 2026 Summer Youth Olympic Games consists of three events: men's singles, women's singles, and mixed doubles. There will be a maximum of 32 men and 32 women entries. The maximum number of athletes per NOC will be one man and one woman.

Men's/Women's Singles:

The singles events consist of the following stages:

- The preliminary stage is a pool format (eight groups of up to four players, each player in a group plays all other players in that group). The top two players from each group qualify to the knock-out stage and the remaining players are ranked as follows: The eight players placed 3rd in each group are ranked 17th and the eight players placed 4th in each group are ranked 25th. Players are awarded 2 match points for a win, 1 point for a loss in a completed match and 0 points for a loss in an unplayed or unfinished match, i.e. in case of injury, illness, disqualification (DSQ) or walkover (W/O).
- The knock-out stage is a direct elimination format, and consists of: Round of 16, quarterfinals, semifinals and finals. The finals (bronze and gold medal matches) decide ranks 1 to 4. The four quarterfinal losers are ranked 5th, and the eight round of 16 losers are ranked 9th.

Mixed Doubles:

The mixed doubles competition is played in a direct elimination format. The round of 32 will be organised if there are more than 16 pairs, followed by the round of 16 (eight matches) and progress through the quarterfinals (four matches), semifinals (two matches) to the finals (bronze and gold medal matches). The mixed doubles event consists of 16-24 NOC pairs according to the Participation Principles for Dakar 2026 Summer Youth Olympic Games.

Differences between the ITTF Youth World Championships and the Summer Youth Olympic Games

The ITTF full program consists of men's teams, women's teams, men's singles, women's singles, men's doubles, women's doubles and mixed doubles.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The Mixed Doubles event is on the programme for Dakar 2026 Summer Youth Olympic Games, instead of the Mixed International Team event that was on the programme for Buenos Aires 2018 Summer Youth Olympic Games.

Sport Rules and Procedures

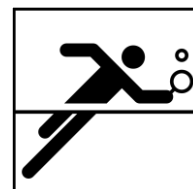
Singles and Mixed Doubles matches

The singles events matches are the best of five games in the preliminary stage and the best of seven in the knock-out stage. The mixed doubles event matches are the best of five games. In all events, the games are played to 11 points. A game is won by the player or pair first scoring 11 points unless both players or pairs score 10 points, in which case the game is won by the first player or pair gaining a lead of two points. There is an interval of up to one minute between successive games of an individual match; a player may claim one time-out period of up to one minute during an individual match. Players may receive advice at any time except during rallies provided the competition is not delayed.

Match points scoring

Unless the rally is a let, a player scores a point:

- If an opponent fails to make a correct service
- If an opponent fails to make a correct return
- If, after he or she has made a service or a return, the ball touches anything other than the net assembly before being struck by an opponent



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- If the ball passes over his or her court or beyond his or her end line without touching his or her court, after being struck by an opponent
- If the ball, after being struck by an opponent, passes through the net or between the net and the net post or between the net and playing surface
- If an opponent obstructs the ball
- If an opponent deliberately strikes the ball more than once in succession
- If an opponent strikes the ball with a side of the racket blade whose surface does not comply with the requirements
- If an opponent, or anything an opponent wears or carries, moves the playing surface
- If an opponent, or anything an opponent wears or carries, touches the net assembly
- If an opponent's free hand touches the playing surface
- If a doubles opponent strikes the ball out of the sequence established by the first server and first receiver
- As provided under the expedite system

The service

The service starts with the ball resting freely on the open palm of the server's stationary free hand. The server then projects the ball near vertically upwards, without imparting spin, so that it rises at least 16cm after leaving the palm of the free hand and then falls without touching anything before being struck. As the ball is falling the server strikes it so that it touches first his or her court and then touches directly the receiver's court; in doubles, the ball touches successively the right half court of server and receiver. From the start of service until it is struck, the ball should be above the level of the playing surface and behind the server's end line, and it should not be hidden from the receiver by the server, or his or her doubles partner, or by anything that they wear or carry. As soon as the ball has been projected, the server's free arm and hand should be removed from the space between the ball and the net. The space between the ball and the net is defined by the ball, the net and its indefinite upward extension.

It is the responsibility of the player to serve so that the umpire or the assistant umpire can be satisfied that he or she complies with the requirements of the Laws, and either may decide that a service is incorrect.

If either the umpire or the assistant umpire is not sure about the legality of a service he or she may, on the first occasion in a match, interrupt play and warn the server; but any subsequent service by that player or his or her doubles partner which is not clearly legal will be considered incorrect.

The return

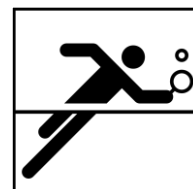
The ball, having been served or returned, should be struck so that it touches the opponent's court, either directly or after touching the net assembly.

The expedite system

The expedite system is introduced if a game has not finished after 10 minutes of play (or at any earlier time at the request of both players or pairs). This system cannot be used after a total of 18 points has been scored.

If the 10 minute time period elapses while the ball is still in play, the umpire interrupts play by calling "time". The match resumes with service going to the player who was serving when the rally was interrupted. Otherwise, if after 10 minutes the ball is not in play, play shall resume with service by the player who received in the preceding rally.

Under the expedite system, each player serves for one point alternately until the end of game. If the receiving player, or pair, makes 13 returns, the receiver scores one point. Once introduced, the expedite system remains in operation until the end of the match.



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Tie Break Rules

A game is won by the player or pair first scoring 11 points unless both players or pairs score 10 points, in which case the game is won by the first player or pair gaining a lead of two points.

In the singles events, the players within a group are ranked according to the number of match points (two match points for a win, one match point for a loss in a played match and zero match points for a loss in an unplayed or unfinished match (i.e. in case of injury, illness, disqualification (DSQ) or walkover (W/O)).

In case of a tie in the group ranking of the preliminary stage: If two or more players are tied with the same number of match points, the ties will be broken as follows:

Only results of the matches played between the tied players will be considered:

1. Number of match points
2. Games ratio
3. Points ratio

If at any step in the calculations the positions of one or more members of the group have been determined while the others are still equal, the results of matches in which those members took part shall be excluded from any further calculations needed to resolve the equalities in accordance with the above procedure

4. If still tied, the ties will be broken by a draw

Please note the following definitions:

- Games ratio is the total number of games won by the player divided by the total number of games won by the opponents in the matches that are being considered.
- Points ratio is the total number of points won by the player divided by the total number of points won by opponents in the matches that are being considered

Penalties / Disqualification Rules

The referee has the power to disqualify a player or a pair from a match, an event or the competition for serious, unfair or offensive behaviour.

Protests / Appeals

Appeals will be decided in accordance with the ITTF Regulations for International Competitions.

Note:
For further information please consult: www.ittf.com



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Youth Olympic Competition Format

The Taekwondo competition at Dakar 2026 Summer Youth Olympic Games consists of five men's and five women's individual events and the Mixed Team event:

Men	Women	Mixed Team
-48kg	-44kg	Team (2 men and 2 women)
-55kg	-49kg	
-63kg	-55kg	
-73kg	-63kg	
+73kg	+63kg	

Individual events:

Each weight category consists of a single elimination tournament. The winner of the final contest receives the gold medal and the loser of the final contest receives the silver medal. Losers to the finalists at the semifinals are both awarded bronze medals.

Mixed Team event:

The Mixed Team event is based on a direct elimination system and repechage format. The winner of the final match receives the gold medal and the loser receives the silver medal.

The teams from each pool that lost to the finalists in the quarterfinals and the semifinals will meet in the repechage round. The winners advance to the bronze medal match, the losers are eliminated. The winner of the bronze medal match is awarded the bronze medal, and the loser is placed fourth.

Differences between the World Taekwondo Junior World Championships and the Summer Youth Olympic Games

There are fewer weight categories in the Summer Youth Olympic Games than the World Taekwondo World Junior Championships (five instead of ten). There is only one court for the Youth Olympic Games instead of multiple courts. There is no Mixed Team event at the World Taekwondo Junior World Championships.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

The contest format for the individual events has been changed to a best of three system, as a consequence of this the golden point round has been discontinued.

The Mixed Team event has been added to the programme.

Sport Rules and Procedures

Competition Method

Contests and matches are conducted in a defined competition area surfaced with matting, which should be installed on a raised podium. The contestants, "Chung" (blue) and "Hong" (red) compete against each other using punching and kicking techniques performed on permitted parts of the body. Punches to the face and hits below the lower abdomen are forbidden. Permitted parts of the body are covered with protection.

Contest - individual events

Each contest is based on the best of three rounds of two minutes for both men and women, each with one minute intervals between rounds.

Match - Mixed Team event

Each match is based on the best of three rounds of three minutes, each with one minute intervals between rounds.



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Scoring Format

- Points
 - Individual events: One referee, one judge, one technical assistant and a review jury manage the contest.
 - Mixed Team event: One referee and two judges, one assistant referee and one technical assistant.
 - The trunk and head PSS register the kicks automatically. The judges add the technical points (turning techniques). Punches are recorded by the judges.
 - For an effective attack to the trunk a contestant is awarded two or four points, and for an effective attack to the head a contestant is awarded three or five points. Punches are awarded one point by the judges.
 - The Center Referee cannot award points.
- Penalties
 - There is one type of penalty: "Gam-jeom" leads to the deduction of one or two points (actually one or two points are awarded to his opponent). During a contest, if a contestant accumulates five penalty deduction points during the round then the round is stopped, and his opponent is declared the winner of that round by the referee.
- Score
 - Contest/match scores are determined by the total number of rounds won out of three. Points and penalties are displayed on electronic scoreboards positioned on the field of play.

Tie Break Rules

- In the event of a tied score within a round, the winner shall be decided by using the following criteria:
 - Most points scored by turning or spinning kicks
 - If the technical score is the same, the contestant who has scored more in the higher value techniques in the following order (Head, Trunk, Punch, Gam-Jeom)
 - If the high value points are the same, the contestant who received the higher number of hits registered by the Protector and Scoring System (PSS)
 - If the three above criteria do not break the tie, the referee and one judge (individual)/two judges (Mixed Team) shall determine superiority

Decisions

Possible decisions about the outcome of the contest are:

1. Win by Referee Stops Contest (RSC)
2. Win by Final Score (PTF)
3. Win by Withdrawal (WWD)
4. Win by Disqualification (WDQ)
5. Win by disqualification for unsportsmanlike behaviour (WDB)

Penalties / Disqualification Rules

When a contestant is declared ineligible for the contest, or is disqualified at the weigh-in, a win by disqualification is declared. A contestant can also be disqualified for unsportsmanlike conduct.

Protests / Appeals

No protests.

Note:

For further information please consult: www.worldtaekwondo.org



Competition Format and Rules

Format et règlement des compétitions

As of WED 21 OCT 2026

Youth Olympic Competition Format

There are two events on the Dakar 2026 Summer Youth Olympic Games triathlon programme: men's individual and women's individual. The format is as follows:

	Swim	Bike	Run
Women's Individual	750m (1 lap of 750m)	20.0km (3 laps of 6.46km)	5.0km (3 laps of 1.655km)
Men's Individual	750m (1 lap of 750m)	20.0km (3 laps of 6.46km)	5.0km (3 laps of 1.655km)

A draw will be held to randomly assign start positions for individuals. The draw will be held at least 24 hours before competition.

The events are continuous with no breaks in competition. The first athlete to complete the course is declared the winner.

The maximum number of athletes competing in the Youth Olympic Games triathlon individual competition is 64, with 32 men and 32 women.

Expected duration of individual events segments (winner):

Swim - approximately 12 minutes, bike - approximately 35 minutes, run - approximately 20 minutes. The entire duration of the individual events with two transitions is usually about 1 hour 10 minutes.

Differences between the World Triathlon Junior World Championships and the Summer Youth Olympic Games

The qualification system is different at the Youth Olympic Games, where the athletes' quota is limited to one athlete per gender, per event and NOC.

The Mixed Relay is part of the Junior Continental Championships programme.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

There is no Mixed Relay team event on the programme for Dakar 2026 Summer Youth Olympic Games.

Sport Rules and Procedures

Tie Break Rules

The Head Referee may decide, based on the available evidence, that two or more athletes are tied if there is no way of discerning which athlete crossed the finish line first. In this case, the tie will remain, and the athletes will share the same place. Within the tied group, the athlete with the lowest race number will be listed first.

Penalties / Disqualification Rules

Failure to comply with the World Triathlon Competition Rules may result in an athlete being verbally warned, punished with a time penalty, disqualified, suspended, or expelled.

The most common reasons for penalisation are: Early start, shortcutting the course and unsportsmanlike behaviour; mounting before the mount line or dismounting after the dismount line in the transition area.

Protests / Appeals

A protest or appeal is considered if it is announced within five minutes after results have been officially posted, and also submitted in writing no more than 15 minutes after results have been officially posted. Appeals of an official decision can be made in the same way after a protest decision.

Note:
For further information please consult: [triathlon.org](https://www.triathlon.org)



Competition Format and Rules

Format et règlement des compétitions

As of WED 21 OCT 2026

Youth Olympic Competition Format

The Dakar 2026 Summer Youth Olympic Games Wushu Taolu programme consists of two events for each gender, the Changquan combined event and the Taijiquan combined event.

12 athletes participate in each event.

In a Changquan combined event, each athlete will perform a Changquan routine and a Gunshu routine. In a Taijiquan combined event, each athlete will perform a Taijiquan routine and a Taijishan routine.

The combined results of both routines will determine the ranking.

There are two phases: Preliminary and final.

Start order in the preliminary round is determined by a draw.

The top eight ranked athletes from the preliminary round advance to the final (including all tied for eighth place after all tie breaking rules have been applied).

Start order in the final will be in reverse order of the preliminary round results. In the case of a tie, lots will be drawn.

Differences between the World Junior Wushu Championships and the Summer Youth Olympic Games

Events Setting

The World Junior Wushu Championships is an individual event competition.

The Wushu Taolu competition at Dakar 2026 Summer Youth Olympic Games is a combined event.

Age Groups Differences

The World Junior Wushu Championships is divided into three age groups, including Youth Group (15-17 years old), Junior Group (12-14 years old), and Children's Group (under 11 years old). In the Youth Group, there are a total of 24 individual events for both men and women.

The athletes participating in the Wushu Taolu competition at Dakar 2026 Summer Youth Olympic Games must be between 15 and 17 years old at the time of Dakar 2026 Summer Youth Olympic Games. Any athlete who has not turned 18 by the date of the closing ceremony will remain eligible to compete (i.e. an athlete who is 17 years, 11 months, and 29 days old on the closing day qualifies). The competition includes two combined events per gender, totaling four individual events for both men and women.

Competition Format Differences

In the World Junior Wushu Championships, when the number of participants in an individual event exceeds 50 athletes, they will be divided into several groups for preliminaries. The finals consist of 12 athletes. Equal numbers of top finishers from each group will qualify for the finals.

The preliminaries and finals format will be conducted at Dakar 2026 Summer Youth Olympic Games. Each combined event preliminary has 12 participants, with the top 8 advancing to the finals.

Changes since Buenos Aires 2018 Summer Youth Olympic Games

Wushu Taolu is on the programme for the first time in Dakar 2026 Summer Youth Olympic Games.

Sport Rules and Procedures

The athletes' score is the sum of their quality of movements score (execution score) and overall performance score (performance score).

During an athlete's routine performance, a minimum of two out of the three group A judges identify and deduct for movement technique execution and/or other errors that contrast with the specifications and requirements. When the deduction is confirmed these points are deducted. The athlete's quality of movements score (execution score) will be the full quality of movements value less the total of deductions.



Competition Format and Rules

Format et règlement des compétitions

As of WED 21 OCT 2026

The five group B judges award an overall performance score based on their assessment of the athlete's entire routine performance. The athlete's performance score is the average of three judges' scores after discarding the highest and the lowest judge's scores.

Head Judge's Deductions

Changquan and Gunshu routines:

- Deductions will be made for routines which are under time or over time, as follows:
 - By up to two seconds (inclusive)
 - By more than two seconds up to four seconds
 - By more than four seconds up to six seconds, etc.

Taijiquan and Taijishan routines:

- Deductions will be made for routines which are under time or over time, as follows:
 - By up to five seconds
 - By more than five seconds up to ten seconds
 - By more than ten seconds up to fifteen seconds, etc.

Should an athlete's routine not meet the choreography requirements, point deductions will be made in accordance with the choreography deduction standards.

Tie Break Rules

Tied scores will be handled in the following order:

In the preliminary round:

- The athlete with the higher overall performance score will be ranked higher
- If still tied, the athlete who has the higher lowest-discarded overall performance score will be ranked higher
- If still tied, the final ranking will remain a tie

In the final:

- The athlete with the higher overall performance score will be ranked higher
- If still tied, the athlete who has the higher lowest-discarded overall performance score will be ranked higher
- If still tied, the athlete with the higher preliminary round ranking will be ranked higher

Appeals

The Jury of Appeals comprises a chairman and two members. All decisions and rulings made by the Jury of Appeals are final.

Note:

For further information please consult: www.iwuf.org



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